

## A declarative mapping language

- Motivations for a declarative style
  - Abstract from underlying representations
  - Abstract from implementation language
  - Capture of intent of a mapping
  - Able to generate mapping code
- VML (View Mapping Language)
  - Bi-directional mapping specification

## Structure of VML

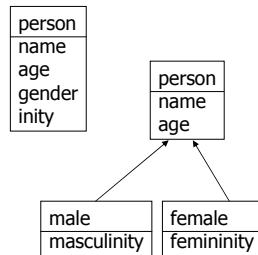
- `inter_view`
  - Describes the 2 schemas being mapped between
    - Versions being mapped between
    - Type of information transfer required (read-only, read\_write, integrated)
    - Whether this is a complete or partial mapping
- `inter_class`
  - Describes sets of classes that need to combine for a mapping
  - Three parts to each `inter_class` description
    - Invariants: what must hold true for this mapping to proceed
    - Equivalences: the mappings to perform
    - Initialisers: values to be set when a new object is created

## inter\_class example

```
inter_view(idm, integrated, view1, read_write, complete).
```

```
inter_class([person],[male],
  invariants(  gender = 'male'),
  equivalences(
    name = name,
    age = age,
    inity = masculinity)
).
```

```
inter_class([person],[female],
  invariants(  gender = 'female'),
  equivalences(
    name = name,
    age = age,
    inity = femininity)
).
```



## inter\_class classes

- Can specify one or more classes from each schema
  - If one class then `inter_class` is applied to every object of that class (as long as the invariants are satisfied)
  - If more than one class then the cross product of objects is used for the mapping
  - For example:
    - Class a has objects o1 and o2
    - Class b has objects o3, o4, and o5
    - `inter_class([a, b], [c], ...)` evaluates the mapping for:
      - [o1, o3], [o1, o4], [o1, o5], [o2, o3], [o2, o4], [o2, o5]
    - `group()` function allows all objects of a class to be grouped
    - E.g., `inter_class([a, group(b)], [c], ...)` evaluates the mapping for:
      - [o1, [o3, o4, o5]], [o2, [o3, o4, o5]]

## invariants

- Define the conditions under which an inter\_class is applicable (e.g., gender = 'male')
  - Reduce the set of objects which are evaluated
- Each individual invariant may only reference attributes and objects from one of the schemas.
- A constraining condition applied in one direction is a default value in the opposite direction.
  - E.g., when creating a 'person' object from one of type 'male' in the previous example then the 'gender' attribute of the 'person' object is set to 'male'.

## initialisers

- Assignment statements for attributes
- Only applicable to newly created objects
  - Can call methods of new objects

```
initialisers(  
  idm_space_face.face_property = 'idm_space_face',  
  idm_material_face.face_property = 'idm_material_face',  
  idm_material_face.material=>type_of_material = 'idm_window_material',  
  idm_material_face.material=>type_of_window = 'idm_single',  
  idm_material_face.material=>window_subtype = 'clear',  
  fe_opening@create(idm_space_face.plane, idm_space_face.plane, 'space', 0, 0,  
    idm_space_face.min=>x, 0 - idm_space_face.min=>y,  
    idm_space_face.max=>x, 0 - idm_space_face.max=>y,  
    idm_material_face.material=>window_subtype)  
)
```

## equivalences

- Equations, functions, and procedures to perform a mapping
- Ordering of specification is unimportant
- Types of equivalence equations include:
  - Initialisers (e.g., gloss\_factor = 90.0)
  - Equality (e.g., name = planeName)
  - Pointer equality (e.g., plane = fe\_face\_window)
  - Simple equations (e.g., r\*sin(theta) = y\_coord)
  - Pointer references (e.g., apex1=>x = apex2=>x)
  - Functions (e.g., exists(end\_point=>z))
  - Aggregate functions (e.g., sum(windows=>(height\*width))) = area

## equivalences

- Types of equivalence equations include:
  - List and array references (e.g., axes[2] = v\_ref)
  - List and array iteration (e.g., classified\_by[] = material[].name)
  - Conditional list and array iteration, for example,  
 bijection(spaces[]@class('idm\_space'), spaces=>list[])  
 bijection(spaces[]@class('idm\_roof'), roofs=>list[])
  - Functions (e.g., list\_splitter(vals, splitvals))
  - Procedures (e.g., map\_to\_from(procA(), procB()))
  - Method invocation (e.g., plane@view\_plane = fe@create\_view(name))
  - Type conversion – implicit evaluation or cast explicitly
  - Unit conversion – explicit modelling
  - Temporary/intermediate attributes (e.g., \_temp)