#### System Security

#### Cryptography - Intro

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# Cryptography

- Security Engineering meets Mathematics
- Key enabling technology for protecting systems
- Very hard to do it right
  - Protecting the wrong assets
  - Protecting assets in the wrong way

# **Basic Terminology**

- Cryptography: science and art of designing cypher algorithm
- Cryptanalysis: science and art of breaking cypher algorithm
- Cryptology (or Crypto): the study of both Cryptography and Cryptanalysis

## **Basic Terminology II**

- Cryptographic Primitives: basic building blocks
  Block ciphers, stream ciphers, hash functions
- Symmetric, Shared-key, Secret-key Encryption: one key for both encryption and decryption
- Public-key, Asymmetric: different keys for encryption and decryption
- Cleartext, plaintext: input to an encryption block
- *Ciphertext*: the output of an encryption block

## What is the use of Crypto?

- Authorisation: control access to information
  - Secret-key and Private-key
- Authentication: verify the identity of an entity
  Public-key
- Integrity: guarantee the message has not been tampered with
  - Hash function
- Authenticity of information: guarantee the information is not fake
  - Hash function

#### **Historical Background**

- Julius Caesar used to encrypt the dispatch to his legions: 'D' for 'A', 'E' for 'B'
- Plaintext: abcdefgh...
- Ciphertext: DEFGHIJK...
- It can be generalised with the use of a keyword
  Plaintext: abcdefghijklmno...
  Ciphertext: 702ABCDEFGHIJKL...

#### **Monoalphabetic cypher**

- Letters and combinations have a known frequencies for a given language
- It is not difficult to recover the original message once you have access to enough cypher text
  - In average, 600 letters of ciphertext are enough for breaking this type of code

## **Stream Cipher**

- An improvement over Monoahphabetic
- The encryption rule depends on the actual position of a symbol in the plaintext
- The Vigenere:
  - Each letter correspond to a number (A=0, B=1,...)
  - Selecting a key and repeating it for the length of the plaintext
  - Adding the two strings in modulo 26
    - P(15) U (20) -> 15+20 = 35 -> 35 mod 26 = 9 -> J

## **Vigenere In Action**

- PT: tobeornottobethatisthequestion
- Key: runrunrunrunrunrunrunrunrun
- C: KIOVIEEIGKIOVNURNVJNUVKHVMGZIA

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With enough ciphertext, repeating patterns will appear

- PT: tobeornottobethatisthequestion
- Key: runrunrunrunrunrunrunrunrun
- C: **KIOV**IEEIG**KIOV**NURNVJNUVKHVMGZIA

#### KIOV is repeated after 9 letters

- PT: tobeornottobethatisthequestion
- Key: runrunrunrunrunrunrunrunrun
- C: KIOVIEEIGKIOV**NU**RNVJ**NU**VKHVMGZIA

NU is repeated after 6 letters

- PT: tobeornottobethatisthequestion
- Key: runrunrunrunrunrunrunrunrun
- C: KIOVIEEIGKIOVNURNVJNUVKHVMGZIA
- We might guess the password length is 3 given it divides both 6 and 9.
- This also tells us that cyphertext symbols 1,4,7 and so on are encrypted under the same key symbol
- Again, using the frequency analysis we can guess which letters they represent
- Repeat the process for the second and third key symbols

#### **One-time Pad**

- To make stream ciphers more robust against patterns the one-time pad can be used
- Make the key sequence as long as the plaintext and never use it again
- Given a ciphertext and any plaintext of the same length there is always a key that decrypt the ciphertext to the plaintext

- PT: heilhitler
- Key: wclnbtdefj
- C: DGTYIBWPJA

The key material is destroyed after performing the encryption

Let us assume we intercept the cyphertext C

- C: DGTYIBWPJA
- Key: ??
- PT: ??

What is the plaintext?

The plaintext could be easily 'Hang Hitler'

- C: DGTYIBWPJA
- Key: ??
- PT: hanghitler

By changing the key a new plausible plaintext can be generated from the ciphertext

- C: DGTYIBWPJA
- Key: wggsbtdefj (wclnbtdefj)
- PT: hanghitler

The ciphertext can also be changed in transmission

- C: DCYTIBWPJA
- Key: wclnbtdefj
- PT: hanghitler

Using the original key the plaintext message is changed.

#### **One-Time Pad Properties**

- The One-Time Pad offers perfect secrecy
- According to Shannon:
- "A cipher block has perfect secrecy if and only if there are as many possible keys as possible plaintexts, and every key is equally likely."
- CONS:
  - it does not offer message integrity
  - It is quite expensive as it uses the same amount of key material as plaintext

# **Strengthening Stream Ciphers**

- Stream cyphers use pseudorandom generators to expand a short key into a long keystream
- The plaintext is then encrypted by performing a bit-wise xor with the keystream
- Stream ciphers are usually used in hardware because require less gates
  - GSM encryption using A5 algorithm

# **Block Ciphers**

- Block ciphers operate on a fixed-length group of bits
- They operate by performing permutations on the bit blocks
- Usually better suited for software implementation

## **The Playfair BC**

- The plaintext is prepared by
  - splitting in group of two letters
  - Replacing any 'J' with an 'l'
  - Separating any double with a 'x'
- Then the plaintext is permuted using the table below and applying two rules:



# **The Playfair Permutation Rule 1**

- If a group of two letters is in the same row or column they are replaced by the succeeding letters.
- For instance the group 'am' is encrypted to 'LE"

| Р | Α  | L | М | E |
|---|----|---|---|---|
| R | S  | Т | 0 | Ν |
| В | С  | D | F | G |
| Н | I. | K | Q | U |
| V | W  | Х | Y | Z |

# **The Playfair Permutation Rule 2**

- Otherwise the two letters form a rectangle: we replace with the letters from the opposite corners
- For instance the group 'pf' is encrypted to 'MB"

| Р | Α | L | М | E |
|---|---|---|---|---|
| R | S | Т | 0 | Ν |
| В | С | D | F | G |
| Н | I | K | Q | U |
| V | W | Х | Y | Z |

## **Playfair issues**

- The ciphertext looks random but changing one letter of the plaintext causes only one letter of the ciphertext to change as well
- Given enough ciphertexts the table can be reconstructed
- Also the size of the blocks is very small
  - It is possible to use the frequencies of the digraphs (letter pairs)

#### Pseudorandom and Random Oracles

- Building a cipher requires the random property to be satisfied under a given model
- Ciphers should be indistinguishable from a random function
- However, ciphers are algorithms built as a circuit or program: their output should look "random"
- A cipher is pseudorandom if its output is indistinguishable from that of a Random Oracle

#### Resources

- Security Engineering Ross Anderson
- Chapter 5: <u>http://www.cl.cam.ac.uk/~rja14/Papers/SEv2-</u> <u>c05.pdf</u>