

On the Limits of “On the Limits”

Towards Automated Detection of Peer-to-Peer Botnets: On the Limits of Local Approaches, Jelasity, M. and Bilicki, V., 2009, in proceedings of *2nd USENIX Workshop on Large-Scale Exploits and Emergent Threats (LEET '09)*, Berkeley, CA

Danver Braganza
4316790

8th October, 2009

Summary

In a nutshell

Summary Appreciative Comments Critical Comments *

We would like to detect botnets automatically, but it could not be done with a local approach:

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2. show that the local visibility of the botnet is diminished or destroyed

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1. describe how they created a (clever) virtual botnet on a AS-level simulation of the Internet
2. show that the local visibility of the botnet is diminished or destroyed
3. conclude that detection of botnets by a local approach is impossible

Appreciative Comments

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- identifies that P2P traffic, even botnet traffic, is not inherently malicious
- suggests that automated detection is supplemented by knowledge about attack sources

More appreciation

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The paper also shows some deep thinking in their robust justification of limitations.

We are aware of the methodological problems with collecting AS-level links and simulating protocols over them. However, for the purposes of this study, the main goal was not to achieve perfect low level realism but to capture the important structural properties of the Internet as a complex network, a level that even a good topology generator could provide.

Critical Comments

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- They never *define* what AS means. There is not even one use of the word Autonomous in their paper
- They get away with this:

Finally, we state without proof that a much simpler stochastic approach in which we have no clustering at all, but where each node can use only one random long range link results in a similar routing complexity in expectation.

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- Exclude unstructured and superpeer networks (not clear why the former, weak why the latter)

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- Showed that it is possible to foil a local approach
- Suggested that a distributed anti-botnet system is needed

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- End User
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- International Net Police