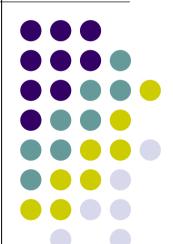
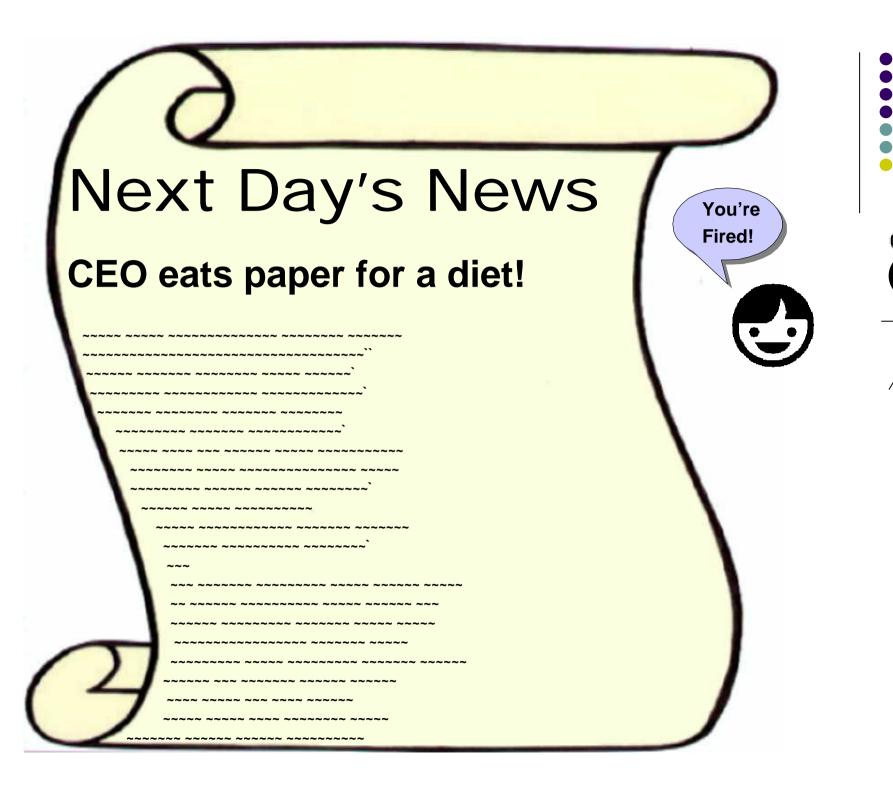
# **Tracing Traitors**

Benny Chor, Amos Fiat, Moni Naor, Benny Pinkas

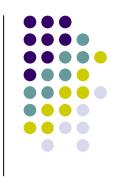


Presented by Jesse Wu



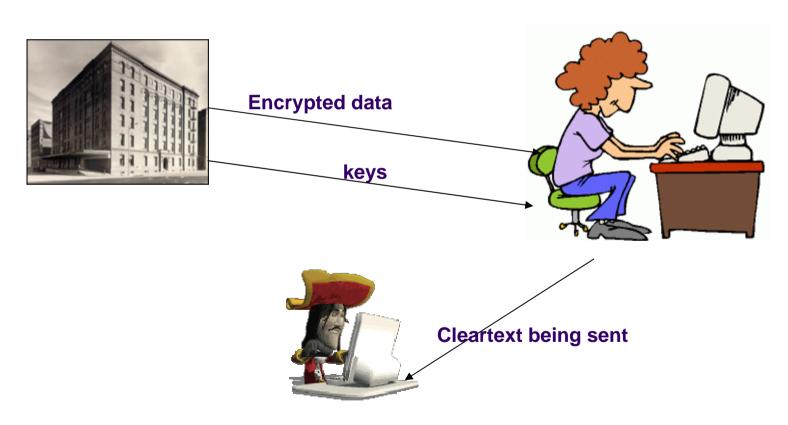


# Introduction



### **The Data Supplier**

#### **Authorized Users**

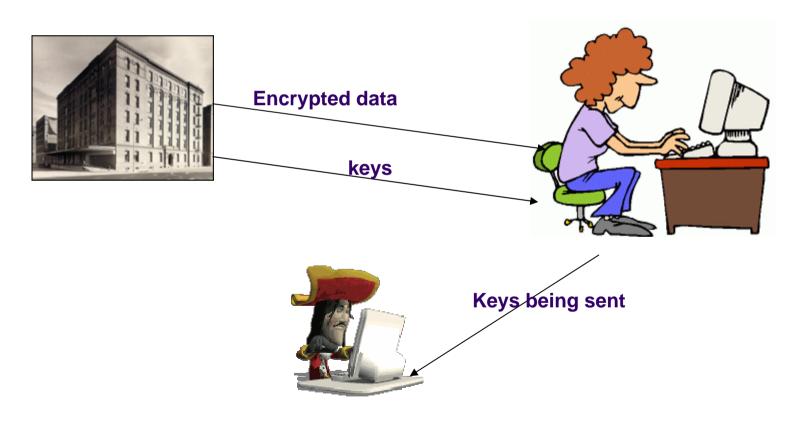


**Pirate users** 

# Introduction

# **TRAITOR!!!**

## **The Data Supplier**



**Pirate users** 



# A traitor tracing scheme includes ...

#### User Initialization scheme

used by the data supplier to add new users and give them keys. A hash function is used assign the keys to guarantee that any combination of keys is different to anyone else.

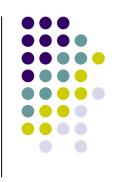
# Encryption/Decryption scheme

How data gets encrypted/decrypted.

# Traitor tracing algorithm

used when a pirate decoder is found to determine the keys that have been used.





The paper does not emphasize much on the probability of a traitor's innocence. (false positives)

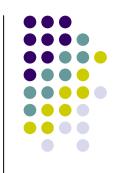
The paper only mentions one case:

For 1 million users and

At most 500 traitors

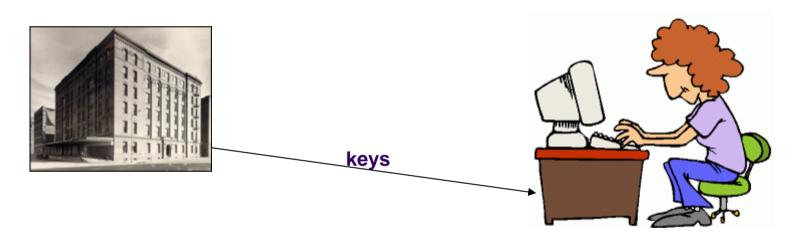
Then the probability of a false identification is **2^-10** (1 in 5 billion)

# Things that could go wrong when transferring keys



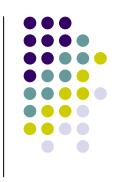
### **The Data Supplier**

#### **Authorized Users**



Keys could have been intercepted, user's computer might get stolen, data supplier may be corrupt etc...





The paper goes into too much detail analyzing the algorithms of different traitor tracing schemes, and not enough real world applications





The idea of keys being able to be traced is good because:

It could reduce piracy

Deters users from co-operating with pirates just by knowing that keys could be traced.

It could be used in many real world applications

Pay-Television

**Games** 

DVD's





Could an authorized user labeled as a traitor by the data supplier in actual fact be innocent?