H. 323 and firewalls: Problem Statement and Solution Framework

Author: Melinda Shore, Nokia *Presenter: Shannon McCracken*

About this document

- It's an IETF Draft
 - Not an official standard
 - Expired July 2000.
- It describes the problems with trying to use H.323 through firewalls and NAT devices

What is H.323?

- Carries (video) phone over TCP/UDP/IP
- A telecommunications standard
- Rather complex protocol (compared with HTTP)
- Uses multiple TCP / UDP connections per call to carry the data



The Combined Problem

- H.323 embeds connection addresses in signalling connection
- NAT causes a mismatch between IP header and H.323 stream
- End-to-end encryption prevents H.323 aware NAT rewriting the traffic
- Breaks IP address based authentication
- But we want encryption and NAT!

Further problems

- RFC 2663: "NAT devices operate on the assumption that each session is independent."
- Applications like H.323 that use control and follow-on sessions require gateways to interpret and translate the payload.
- Simple packet filtering will not work
- We need something more than just NAT or simple firewalls.

Possible solutions

- Stateful Inspection
- Application Proxy
- Virtual Private Network
- Circuit Proxies
- RSIP
- Firewall control protocol

Application Proxy Have a go-between that: Is "an instance of the application (H.323)" Runs on a trusted host

- Like two phones taped together
- No end-to-end encryption
- Efficiency Considerations



Circuit Proxy / Firewall Control

- End clients open pinholes in firewall and communicate through them
 - For example, the SOCKS protocol
- End system must be aware of the circuit proxy—it's not transparent.
- Works at the connection level (Circuit Proxy) or packet level (Firewall Control Protocol)

Session Initiation Protocol

- IETF Competitor to H323
- Uses SIP proxy and RTP proxy
- The same RTP that carries H323 data
- SIP proxy uses MCGP to open/close/control RTP proxy
- In effect circuit level

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Conclusion

- Firewalls and NATs are often difficult for some complex protocols
- H.323 alone can't handle this problem.
- I think networks will end up having call servers for H.323 and similar protocols.

Questions?

What applications (if any) need end-toend encrypted signalling?



Another Question

- What to do about incoming connections?
- The author has not dealt with them