

Observational Methods

Think Aloud
Cooperative evaluation
Protocol analysis
Automated analysis
Post-task walkthroughs



Cooperative evaluation

- · variation on think aloud
- user collaborates in evaluation
- both user and evaluator can ask each other questions throughout
- Additional advantages
 - less constrained and easier to use
 - user is encouraged to criticize system
 - clarification possible

Think Aloud



- user observed performing task
- user asked to describe what he is doing and why, what he thinks is happening etc.
- Advantages
 - simplicity requires little expertise
 - can provide useful insight
 - can show how system is actually use
- Disadvantages
 - subjective
 - selective
 - act of describing may alter task performance

Protocol analysis

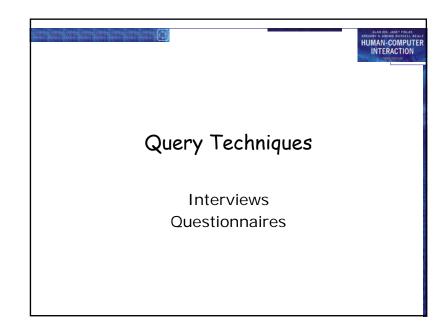


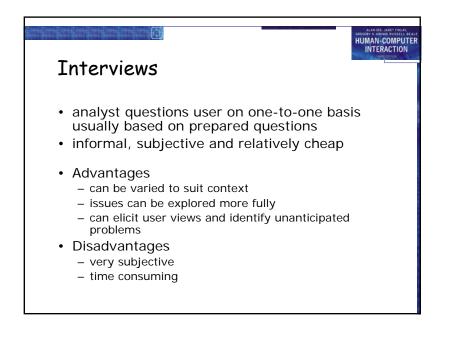
- · paper and pencil cheap, limited to writing speed
- audio good for think aloud, difficult to match with other protocols
- video accurate and realistic, needs special equipment, obtrusive
- computer logging automatic and unobtrusive, large amounts of data difficult to analyze
- user notebooks coarse and subjective, useful insights, good for longitudinal studies
- · Mixed use in practice.
- · audio/video transcription difficult and requires skill.
- · Some automatic support tools available

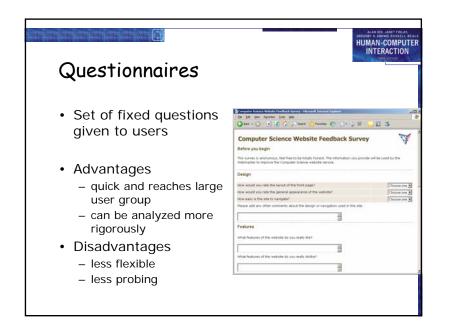
Post-task walkthrough user reacts on action after the event used to fill in intention Advantages analyst has time to focus on relevant incidents avoid excessive interruption of task Disadvantages

- may be post-hoc interpretation of events

- lack of freshness









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INTERACTION

- · Need careful design
 - what information is required?
 - how are answers to be analyzed?
- · Styles of question
 - general
 - open-ended
 - scalar
 - multi-choice
 - ranked

Physiological methods

Eye tracking Physiological measurement

eye tracking



- head or desk mounted equipment tracks the position of the eye
- eye movement reflects the amount of cognitive processing a display requires
- measurements include
 - fixations: eye maintains stable position. Number and duration indicate level of difficulty with display
 - saccades: rapid eye movement from one point of interest to another
 - scan paths: moving straight to a target with a short fixation at the target is optimal

physiological measurements



HUMAN-COMPUTER

INTERACTION

- emotional response linked to physical changes
- these may help determine a user's reaction to an interface
- · measurements include:
 - heart activity, including blood pressure, volume and pulse.
 - activity of sweat glands: Galvanic Skin Response (GSR)
 - electrical activity in muscle: electromyogram (EMG)
 - electrical activity in brain: electroencephalogram (EEG)
- some difficulty in interpreting these physiological responses - more research needed







Choosing an Evaluation Method

when in process: design vs. implementation

style of evaluation: laboratory vs. field

how objective: subjective vs. objective

type of measures: qualitative vs. quantitative

level of information: high level vs. low level

level of interference: obtrusive vs. unobtrusive

resources available: time, subjects,

equipment, expertise