



Lower Bound for Sorting Complexity

- Each algorithm that sorts by comparing only pairs of elements must use at least $\lceil \log_2(n!) \rceil \cong n \log_2 n - 1.44n$ comparisons in the worst case (that is, for some "worst" input sequence) and in the average case.

- Stirling's approximation of the factorial ($n!$):

$$1 \cdot 2 \cdot \dots \cdot n \cong n! \geq \left(\frac{n}{e}\right)^n \sqrt{2\pi n} \approx 2.5n^{n+0.5} e^{-n}$$

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Decision Tree

- Decision tree of height h has $L_h \leq 2^h$ leaves
- Mathematical induction:
 - $h = 1$: the tree of height 1 has $L_1 \leq 2^1$ leaves
 - $h-1 \rightarrow h$: let the tree of height $h-1$ have $L_{h-1} \leq 2^{h-1}$ leaves; the tree of height h consists of a root and two subtrees at most of height $h-1$. Thus,

$$L_h = L_{h-1} + L_{h-1} \leq 2^{h-1} + 2^{h-1} = 2^h$$

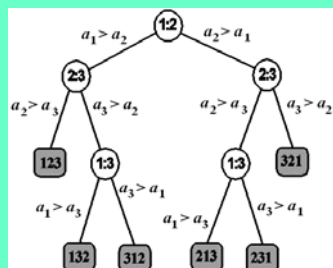
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Decision Tree for Sorting n Items

Decision tree for $n=3$:

- $i:j$ - a comparison of a_i and a_j
- ijk - a sorted array (a_i, a_j, a_k)
- $n!$ permutations $\rightarrow n!$ leaves

Sorting in descending order of the numbers

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Worst-Case Complexity of Sorting

- The lower bound for the least height h of a decision tree for sorting by pairwise comparisons which provides $L_h = 2^h \geq n!$ leaves is $h \geq \log_2(n!) \cong n \log_2 n - 1.44n$
- Thus, the worst-case complexity of the sorting is at least $O(n \log n)$

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Decision Tree for Sorting n Items

- Decision tree for $n=3$: an array $a = \{a_1, a_2, a_3\}$
- Example: $\{35, 10, 17\}$
 - Comparison 1:2 ($35 > 10$) $\rightarrow$ left branch $a_1 > a_2$
 - Comparison 2:3 ($10 < 17$) $\rightarrow$ right branch $a_2 < a_3$
 - Comparison 1:3 ($35 > 17$) $\rightarrow$ left branch $a_1 > a_3$
- Sorted array 132 $\rightarrow \{a_1=35, a_3=17, a_2=10\}$

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Average-Case Sorting Complexity

- Each n -element decision tree has an average height at least $\log(n!) \geq n \log n$
- Let $H(D, k)$ be the sum of heights for all k leaves of a tree D and $H(k) = \min_D H(D, k)$ denote the minimum sum of heights
- Math induction to prove that $H(k) \geq k \log k$
 - $k = 1$: Obviously, $H(1) = 0$
 - $k-1 \rightarrow k$: Let $H(m) \geq m \log m$, $m < k$

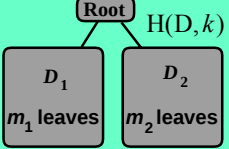
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Average-Case Sorting Complexity

- The tree D with k leaves contains 2 subtrees, D_1 with $m_1 < k$ leaves and D_2 with $m_2 < k$ leaves just under the root ($m_1 + m_2 = k$):



$$H(D, k) = k + H(D_1, m_1) + H(D_2, m_2)$$

because the link to the root adds 1 to each leaf's height

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Types of Search

- Static search:** stored data is not changed
 - Given an integer search key X , return either the position of X in an array A of records or an indication that it is not present without altering the array A
 - If X occurs more than once, return any occurrence
- Dynamic search:** the data may be inserted or deleted

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Average-Case Sorting Complexity

The minimum height: $H(k) = k + \min_{m_1+m_2=k} \{H(m_1) + H(m_2)\}$

By the induction assumption:

$$H(k) \leq k + \min_{m_1+m_2=k} \{m_1 \log m_1 + m_2 \log m_2\}$$

The minimum is reached by symmetry for $m_1 = m_2 = \frac{k}{2}$:

$$H(k) \leq k + 2\left(\frac{k}{2}\right) \log\left(\frac{k}{2}\right) = k \log k$$

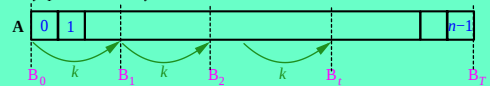
Thus the average height of the decision tree with at least $n!$ leaves is:

$$\left(\frac{H(n!)}{n!}\right) \leq \log_2 n! \approx n \log_2 n - 1.44n$$

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Sequential and Jump Search

- Sequential search** is the only one for an **unsorted** array
- Successful / unsuccessful search: the $O(n)$ worst-case and average-case complexity
- Jump search** $O(n^{0.5})$ in a **sorted** array A of size n :
 - $T = \lceil \sqrt{n} \rceil$ jumps of length k to the points $B_t = \min\{t \cdot k, n\}$ and the sequential search among k items in a t -th part such that $B_{t-1} \leq \text{key} \leq B_t - 1$; $t = 1, \dots, T$



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Data Search

- Data record $\rightarrow$ Specific **key**
- Goal: to find all records with **keys** matching a given **search key**
- Purpose:
 - to access information in the record for processing, or
 - to update information in the record, or
 - to insert a new record or to delete the record

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Jump Search $O(n^{0.5})$

Worst-case complexity:

$$T(n, k) = \frac{n}{k} + k$$

Minimum complexity: for $k = \sqrt{n}$

$$T(n) = \min_k \{T(n, k)\} = 2\sqrt{n}$$

because $\frac{d}{dk} T(n, k) = -\frac{n}{k^2} + 1 = 0 \rightarrow n = k^2$

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Binary Search $O(\log n)$

- Ordered array: **key**₀ < **key**₁ < ... < **key**_{n-1}
- Compare the search **key** with the record **key**_i at the middle position $i = \lfloor (n-1)/2 \rfloor$
 - if **key** = **key**_i, return *i*
 - if **key** < **key**_i or **key** > **key**_i, then it must be in the 1st or in the 2nd half of the array, respectively
- Apply the previous two steps to the chosen half of the array iteratively (**repeating halving principle**)

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Comparison structure: the binary (search) tree

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Implementation of Binary Search

```

begin BinarySearch (an integer array a of size n, a search key)
  low ← 0; high ← n - 1
  while low ≤ high do
    middle ← ⌊(low + high) / 2⌋
    if a[middle] < key then low ← middle + 1
    else if a[middle] > key then high ← middle - 1
    else return middle end if
  end while
  return ItemNotFound
end BinarySearch

```

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Worst-Case Complexity $O(\log n)$ of Binary Search

- Let $n = 2^k - 1$; $k = 1, 2, \dots$, then the binary tree is complete (each internal node has 2 children)
- The tree height is $k - 1$
- Each tree level l contains 2^l nodes for $l = 0$ (the root), $1, \dots, k - 2, k - 1$ (the leaves)
- $l + 1$ comparisons to find a key of level l
- The worst case:** $k = \log_2(n + 1)$ comparisons

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Binary search: detailed analysis

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Average-Case Complexity $O(\log n)$ of Binary Search

- Let $C_i = l + 1$ be the number of comparisons to find **key**_{*i*} of level l ; $i = 0, \dots, n-1$; $l = 0, \dots, k-1$
- Average number: $\bar{C} = \frac{1}{n}(C_0 + C_1 + \dots + C_{n-1})$
- There are 2^l nodes at the level l , so that:

$$C_0 + C_1 + \dots + C_{n-1} \equiv S_{k-1} = 1 \cdot 2^0 + \dots + k \cdot 2^{k-1}$$
- By math induction: $S_{k-1} = 1 + (k-1) 2^k$, so that

$$\bar{C} = \frac{1}{n}(1 + (k-1) 2^k) = \frac{n+1}{n} \log_2(n+1) - 1$$

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