

The University of Auckland

## Some Informal Definitions

- **algorithm** - a system of uniquely determined rules that specify successive steps in solving a problem
- **program** - a clearly specified series of computer instructions implementing the algorithm
- **elementary operation** - a computer instruction executed in a single time unit (computing step)
- **running (computing) time** of an algorithm - a number of its computing steps (elementary operations)

Lecture 1      COMPSCL220.S1.T - 2004      1

The University of Auckland

## Turing Machine

- control device: finite states  $Q$
- moving read / write head:
  - read / write a symbol from / to an infinite tape
  - move left / right or stay

Lecture 1      COMPSCL220.S1.T - 2004      2

The University of Auckland

## Efficiency of Algorithms

How to compare algorithms / programs:

- by **domain of definition** – legal inputs
- by **correctness** – correct output for each legal input (in fact, you need a **formal proof!**)
- by **basic resources** – **maximum** or **average** requirements: **computing time** and **memory space**

Lecture 1      COMPSCL220.S1.T - 2004      3

The University of Auckland

## Simple Example 1: $F(n) = 2^n$

- Implicit formula:  $F(n) = 2F(n-1)$ ;  $F(0) = 1$ , or  

$$F(n) = F(n-1) + F(n-1); n = 1, 2, \dots$$
- 1, 2, 4, 8, 16, 32, 64, 128, 256, 512, 1024, ...
- Explicit formula with  $F(1) = 1$ :  $F(n) = 2^n$
- **Proof with math induction:**
  - Base condition:  $F(0) = 2^0 = 1$
  - Induction hypothesis:  $F(n) = 2F(n-1) = 2 \cdot 2^{n-1} = 2^n$

Lecture 1      COMPSCL220.S1.T - 2004      4

The University of Auckland

## Mathematical Induction

Instead of directly proving a relationship  $T(n)$ , math induction proves the following conditions:

1. **Base condition** :  $T(n_{\text{base}})$ , e.g.,  $T(0)$  or  $T(1)$
2. **Inductive hypothesis**: for every  $n > n_{\text{base}}$  if  $T(n-1)$  holds for  $n-1$ , then  $T(n)$  holds for  $n$ ; or
- 2'. **Strong induction**: if  $T(k)$  holds for  $k = n_{\text{base}}, \dots, n-1$ , then  $T(n)$  holds for  $n$

Lecture 1      COMPSCL220.S1.T - 2004      5

The University of Auckland

## Example 2: Fibonacci Numbers

- 1, 1, 2, 3, 5, 8, 13, 21, 34, 55, 89, 144, 233, ...
- Implicit formula:  $F(n) = F(n-1) + F(n-2)$
- Analysis: let's derive the explicit formula for  $F(n)$ 
  - characteristic equation: assume  $F(n) = c\phi^n$ ;  $1 < \phi < 2 \Rightarrow$   

$$c\phi^n = c\phi^{n-1} + c\phi^{n-2} \Rightarrow \phi^2 = \phi + 1 \Rightarrow \phi_{1,2} = (1 \pm \sqrt{5})/2$$
  - general solution: linear combination  $F(n) = c_1\phi_1^n + c_2\phi_2^n$
  - $F(1) = F(2) = 1 \Rightarrow$ 

$$F(n) = \frac{1}{\sqrt{5}} \left( \frac{1+\sqrt{5}}{2} \right)^n - \frac{1}{\sqrt{5}} \left( \frac{1-\sqrt{5}}{2} \right)^n$$

Lecture 1      COMPSCL220.S1.T - 2004      6

**Example 2: Euclid's Algorithm**

- The greatest common divisor,  $k = \text{GCD}(n, m)$  is the greatest positive integer such that it divides both two positive integers  $m$  and  $n$
- "Brute-force" solution:** to exhaust all the integers from 1 to the minimum of  $m$  and  $n$
- Is it practicable to use such algorithm to find  **$\text{GCD}(3\ 787\ 776\ 332, 3\ 555\ 684\ 776)$**  or even  **$\text{GCD}(9245, 7515)$** ?

Lecture 1      COMPSCL220.S1.T - 2004      7

**Euclid's GCD Algorithm**

- Euclid's analysis: if  $k$  divides both  $m$  and  $n$ , then it divides their difference ( $n - m$  if  $n > m$ ):  

$$\text{GCD}(n, m) = \text{GCD}(n - m, m)$$
- $k$  divides every difference when the subtraction is repeated up to  $\lambda$  times until  $n - \lambda m < m$ :  

$$\text{GCD}(n, m) = \text{GCD}(n \bmod m, m)$$
where  $n \bmod m$ , or  $n$  modulo  $m$  is the remainder of the division of  $n$  by  $m$  (in Java:  $n \% m$ , e.g.  $13 \% 5 = 3$ )

Lecture 1      COMPSCL220.S1.T - 2004      8

**Euclid's GCD Algorithm**

**$\text{GCD}(9245, 7515) = 5$**

$9245 \bmod 7515 = 1730$	$7515 \bmod 1730 = 595$
$1730 \bmod 595 = 540$	$595 \bmod 540 = 55$
$540 \bmod 55 = 45$	$55 \bmod 45 = 10$
$45 \bmod 10 = 5$	$10 \bmod 5 = 0 \Rightarrow \text{GCD} = 5$

**8 steps vs 7515 steps of the brute-force algorithm!**

Lecture 1      COMPSCL220.S1.T - 2004      9

**How to Run Faster / Save Memory?**

- (RF)** Save results of computations that could be reused later for the same data
- (RF)** Tabulate functions of one or two integer arguments with relatively small ranges
- (SM)** Be careful with recursive computations (to be sure that the stack is not growing too fast!)
- (SM)** Free in due time and reuse the allocated memory

Lecture 1      COMPSCL220.S1.T - 2004      10

**Linear Space Increase**

```
void recursiveFunc(...) { ...; recursiveFunc( ... ); ...; }
```

**Stack**

Lecture 1      COMPSCL220.S1.T - 2004      11

**Exponential Space/Time Increase**

```
int fibonacci( int n ) {
    if ( n <= 0 ) return 0; else
    if ( n == 1 ) return 1; else
    return fibonacci( n - 1 )
           + fibonacci( n - 2 );
}
```

**Stack**

**Processing time / memory space are proportional to fibonacci(n)**

Lecture 1      COMPSCL220.S1.T - 2004      12