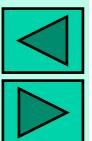
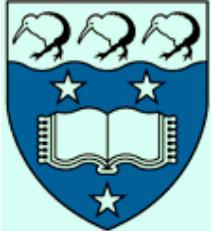


Dynamic Programming Stereo

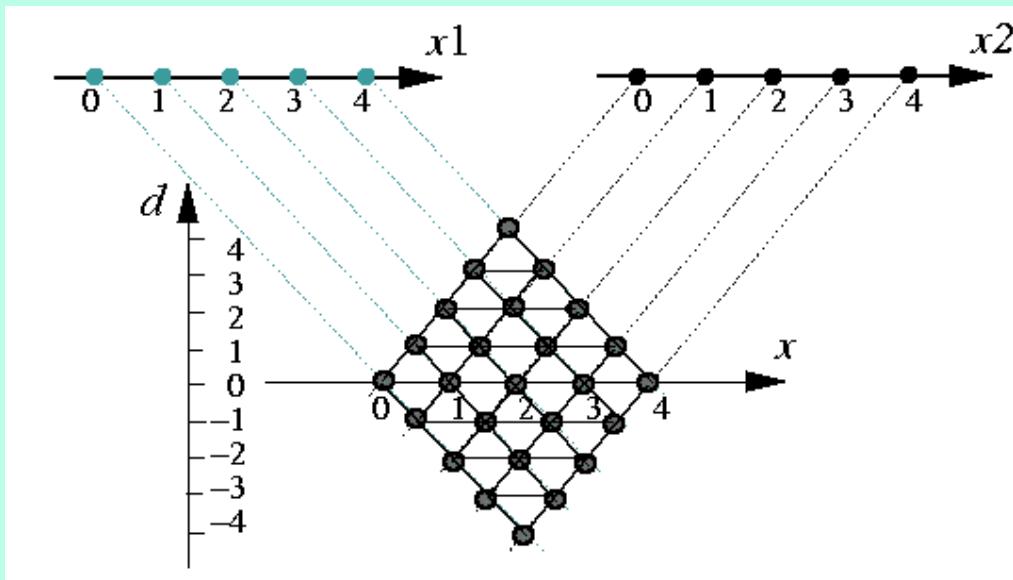
COMPSCI 773 S1 T
VISION GUIDED CONTROL
A/P Georgy Gimel'farb



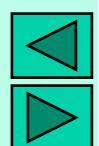


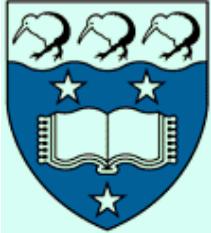
Markov Chain Model of a Profile

- Accounts for symmetry of stereo channels, visibility of 3-D points and discontinuities due to occlusions
- Single continuous surface only - the **ordering** constraint



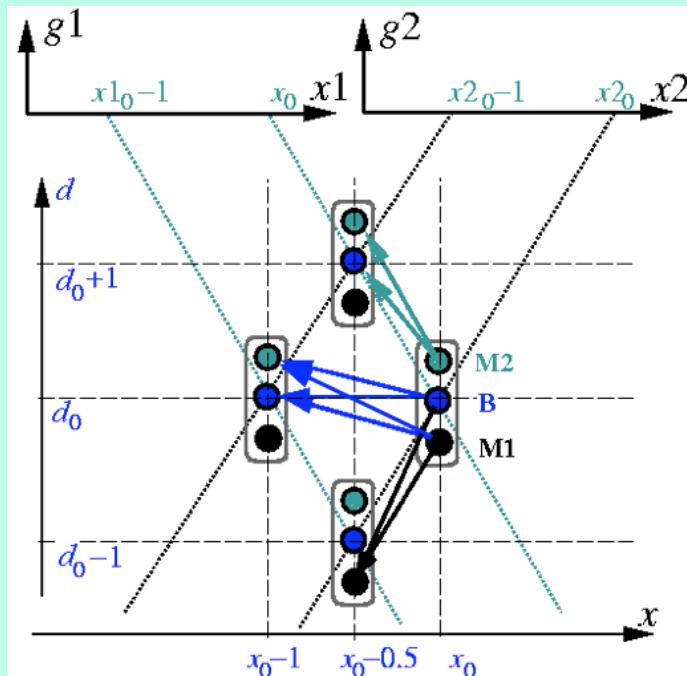
Graph of profile variants
(GPV)





Admissible Transitions

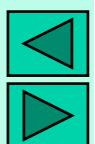
- Partial occlusions impose the **visibility constraint** on x -disparities in the symmetric coordinates (x, d) :

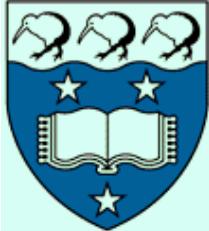


$$d_{x,y} - 1 \leq d_{x-0.5,y} \leq d_{x,y} + 1$$
$$d_{x,y} - 2 \leq d_{x-1,y} \leq d_{x,y} + 2$$

Assumption: every 3-D point is visible either binocularly (B) or monocularly by the left (M1) or right (M2) camera

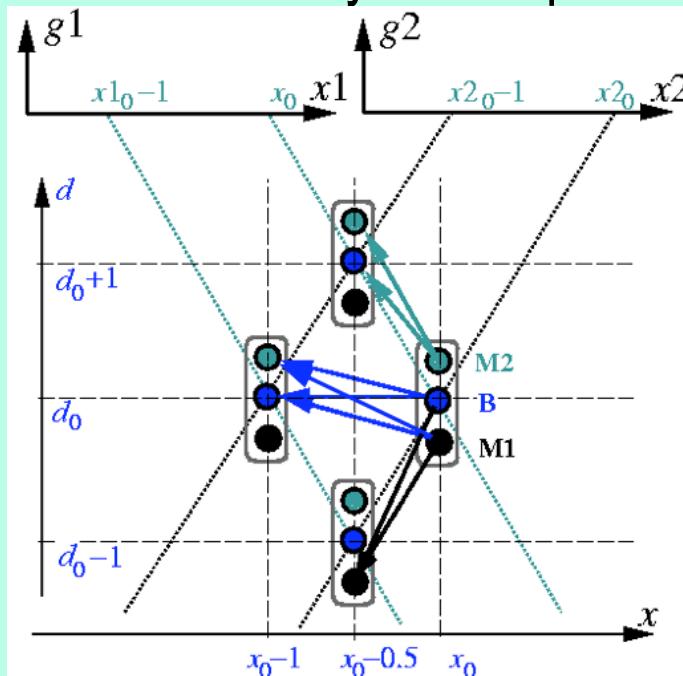
Transitions between the nodes in a GPV form admissible variants of an epipolar profile y



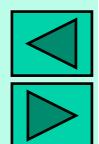
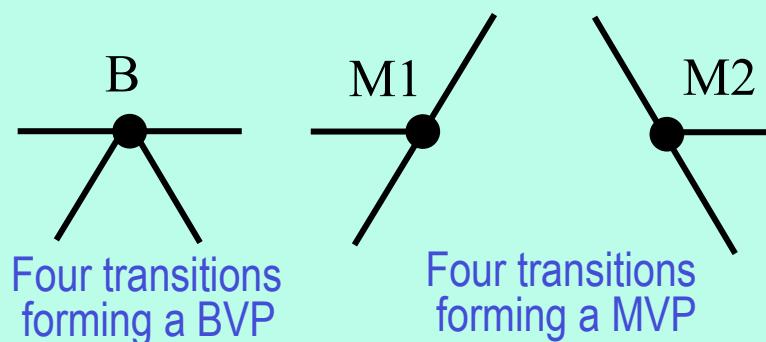


Admissible Transitions

Depending on the incoming and outgoing transition, the GPV node represents either a binocularly visible point (BVP), or a monocularly visible point (MVP) occluded in one image

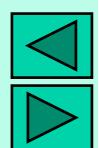
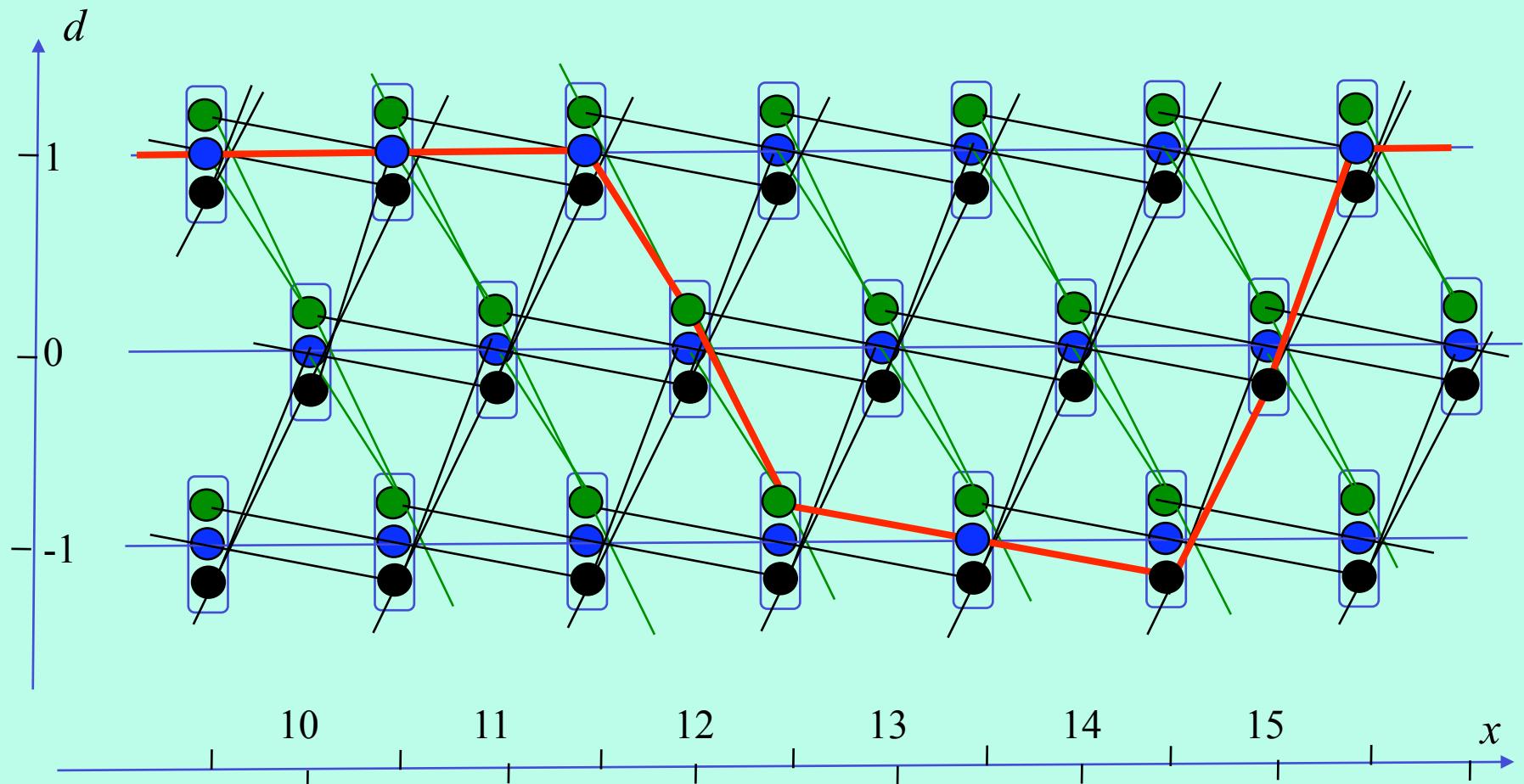


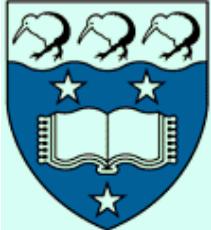
Each node $\mathbf{v} = (x, d, s)$ has three visibility states s indicating the binocular, $s = \text{B}$, or only monocular, $s = \text{M1}$ or M2 , viewing
Only eight transitions are allowed in a GPV:





Admissible Transitions





Admissible Transitions

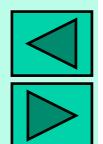
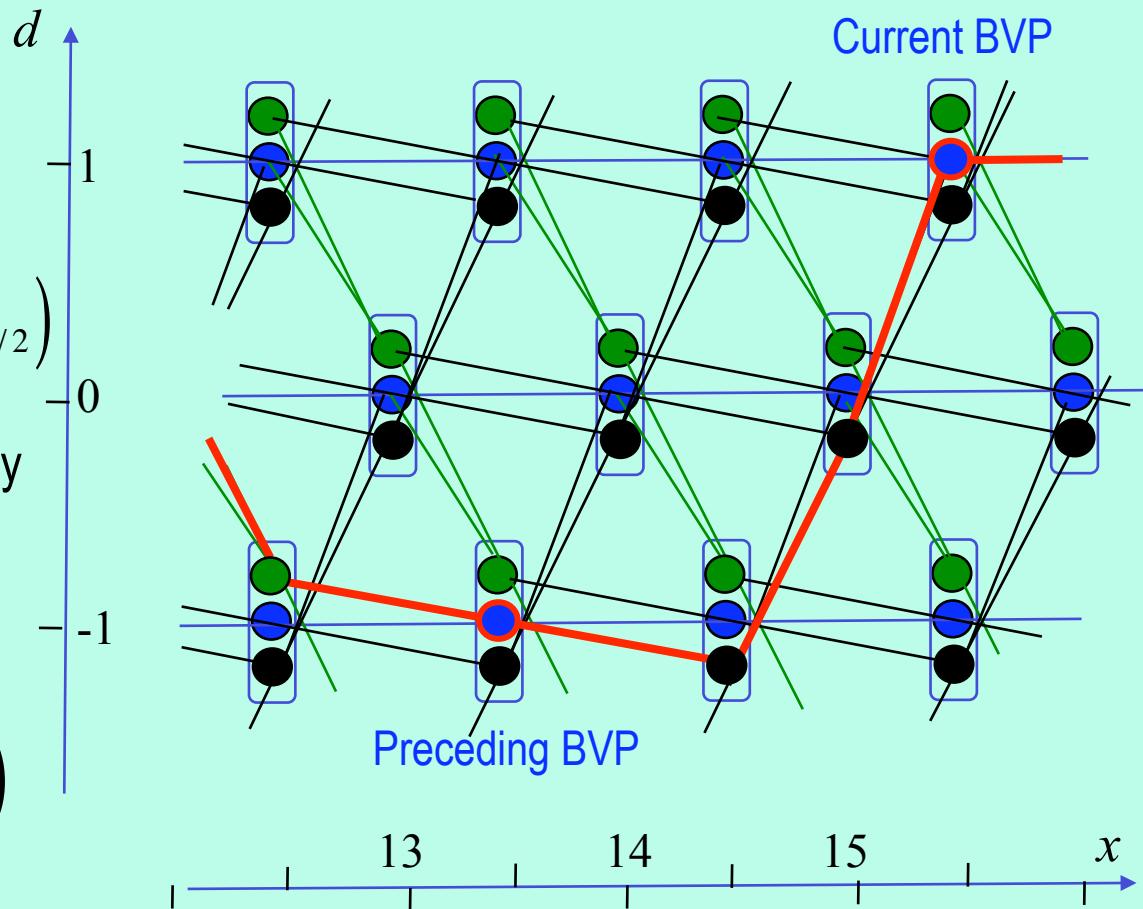
BVP ● :
 $(x, d, B) \Rightarrow (g_{1:x+d/2}; g_{2:x-d/2});$

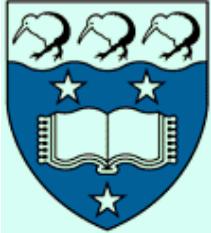
$$(g_{1:x_{pr}+d_{pr}/2}; g_{2:x_{pr}-d_{pr}/2})$$

Pixel-wise signal dissimilarity

MVP ● ● :
 $(x, d, ML); (x, d, MR)$
 $\Rightarrow (g_{1:x_{pr}+d_{pr}/2}; g_{2:x_{pr}-d_{pr}/2})$

Fixed “dissimilarity” weight





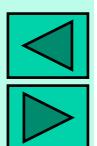
Markov Chain x -Profile Model

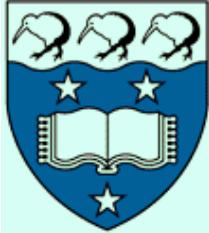
- Probability of a profile $\mathbf{d} = [(x_i, d_i, s_i): i = 1, \dots, n]$:

$$\Pr(\mathbf{d} | \mathbf{g}_L, \mathbf{g}_R) = p(x_1, d_1, s_1 | \mathbf{g}_1, \mathbf{g}_2) \prod_{i=2}^n p(x_i, d_i, s_i | x_{i-1}, d_{i-1}, s_{i-1}; \mathbf{g}_1, \mathbf{g}_2)$$

where each term depends on transitions from the GVP-node in state s' to the node in state s'' along the profile

- Transitions are limited by the visibility states along a GVP
- Probability $p(x_i, d_i, B | x_{i-1}, d_{i-1}, s_{i-1}; \mathbf{g}_1, \mathbf{g}_2)$ of a transition to state B depends on dissimilarity between the corresponding image signals for the current BVP on a profile's variant
 - It can also depend on the signals for the preceding BVP along this variant
- Transition probabilities to the MVPs can be related to those for the BVPs
 - Typical simplification: a constant dissimilarity weight

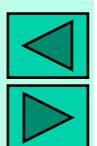


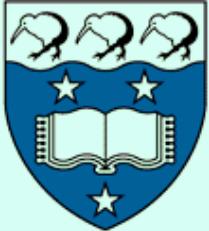


Corresponding Signals Models

- Symmetric photometric model: signal distortions in the stereo images g_1 and g_2 w.r.t. the unobserved “ideal” cyclopean image (or ortho-image) g of a 3-D scene
- The simplest model: $g_{1:x_1,y_1} = g_{x,y} + n_{1:x,y}; \quad g_{2:x_2,y_2} = g_{x,y} + n_{2:x,y}$ 
- Model of contrast distortions - positive transfer factors, a , varying over the field of view of each camera and pixel-wise independent random noise, n , of image sensors:

$$g_{1:x_1,y_1} = a_{1:x,y} g_{x,y} + n_{1:x,y}; \quad g_{2:x_2,y_2} = a_{2:x,y} g_{x,y} + n_{2:x,y}$$





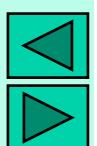
Model of Contrast Distortions

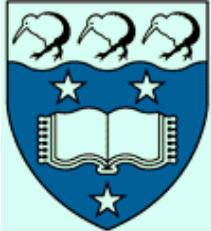
- Transfer factors: strong dependences for adjacent BVPs to account for visual resemblance of corresponding areas
- **Symmetric difference model** of the interdependence:
 - Limited direct proportion between the noiseless increments within a range: $0 < e_{\min} \leq e_{\max}$ of difference factors e :

$$\min_{e_1 \in [e_{\min}, e_{\max}]} \{e_1(g_{x,y} - g_{x',y'})\} \leq a_{1:x,y}g_{x,y} - a_{1:x',y'}g_{x',y'} \leq \max_{e_1 \in [e_{\min}, e_{\max}]} \{e_1(g_{x,y} - g_{x',y'})\}$$

$$\min_{e_2 \in [e_{\min}, e_{\max}]} \{e_2(g_{x,y} - g_{x',y'})\} \leq a_{2:x,y}g_{x,y} - a_{2:x',y'}g_{x',y'} \leq \max_{e_2 \in [e_{\min}, e_{\max}]} \{e_2(g_{x,y} - g_{x',y'})\}$$

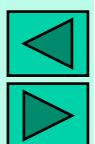
Neighbouring BVPs along the same epipolar profile

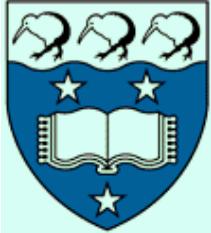




Model of Contrast Distortions

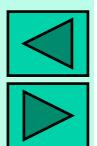
- Assuming that both the ortho-image signals g and random noise n are statistically independent, the difference model results in a **Markov chain of signals** for the successive BVPs and in the independent signals for the MVPs along a profile
 - Under a known 3-D profile, statistical estimates for the ortho-image g and transfer factors a_1, a_2 are derived on the basis of assumptions about the random noise and allowable spatial variations of the factors
- **Theoretically justified part** of a similarity measure is based on dissimilarity between the corresponding signals for the BVPs
- **Heuristic regularising part** of the measure relates to the MVPs
 - E.g. the assumptions of the links between the MVPs and near BVPs

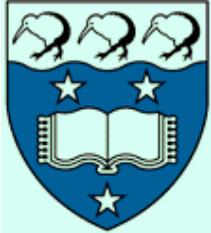




Dynamic Programming Stereo

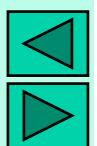
- Simplified notation: the y -coordinate is omitted
 - $\mathbf{d} = ((x_i, d_i, s_i) : i = 1, 2, \dots, N)$ - a digital profile as a sequence of the adjacent nodes in a GPV along allowable transitions
 $\mathbf{g} = (g_i : i=1,2,\dots,N); \mathbf{g}_1 = (g_{1:i} : i=1,2,\dots,N_1); \mathbf{g}_2 = (g_{2:i} : i=1,2,\dots,N_2)$ - sequences of the cyclopean, left, and right image signals for the profile \mathbf{d}
– For brevity: $g_i \equiv g_{x_i, y}; g_{1:i} \equiv g_{1:x_i + d_i / 2, y}; g_{2:i} \equiv g_{2:x_i - d_i / 2, y}$
- Signal model with only noise: $g_{1:i} = g_i + n_{1:i}; g_{2:i} = g_i + n_{2:i}$
- Signal model with varying contrast:
$$g_{1:i} = a_{1:i}g_i + n_{1:i}; \quad g_{2:i} = a_{2:i}g_i + n_{2:i}$$
- Signal model with varying contrast and offset:
$$\Delta g_{1:i,i-1} = e_{1:i}\Delta g_{i,i-1} + \Delta n_{1:i,i-1}; \quad \Delta g_{2:i,i-1} = e_{2:i}\Delta g_{i,i-1} + \Delta n_{2:i,i-1}$$

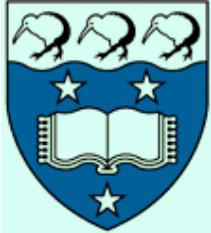




Pixel-wise Signal Dissimilarity

- The simplest symmetric signal model (only noise):
 - Grayscale signals and symmetric noise: $g_{1:i} = g_i + n_{1:i}; \quad g_{2:i} = g_i + n_{2:i}$
$$\min_{g_i} \left\{ \max \left\{ (g_{1:i} - g_i)^2, (g_{2:i} - g_i)^2 \right\} \right\} \Rightarrow g_i = \frac{g_{1:i} + g_{2:i}}{2} \Rightarrow D_i = (g_{1:i} - g_{2:i})^2$$
 - Colour (RGB) signals and symmetric noise:
$$D_i = (g_{R:1:i} - g_{R:2:i})^2 + (g_{G:1:i} - g_{G:2:i})^2 + (g_{B:1:i} - g_{B:2:i})^2$$
- The simplest dissimilarity for MVPs – $D_{\text{occ}} = \text{const}$
 - This constant weight corresponds to expected signal mismatches for partially occluded points which observed only in one image
 - More adequate might be a varying weight for the MVPs depending on signal mismatches for the relevant BVPs





Dissimilarity for Varying Contrast

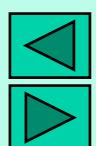
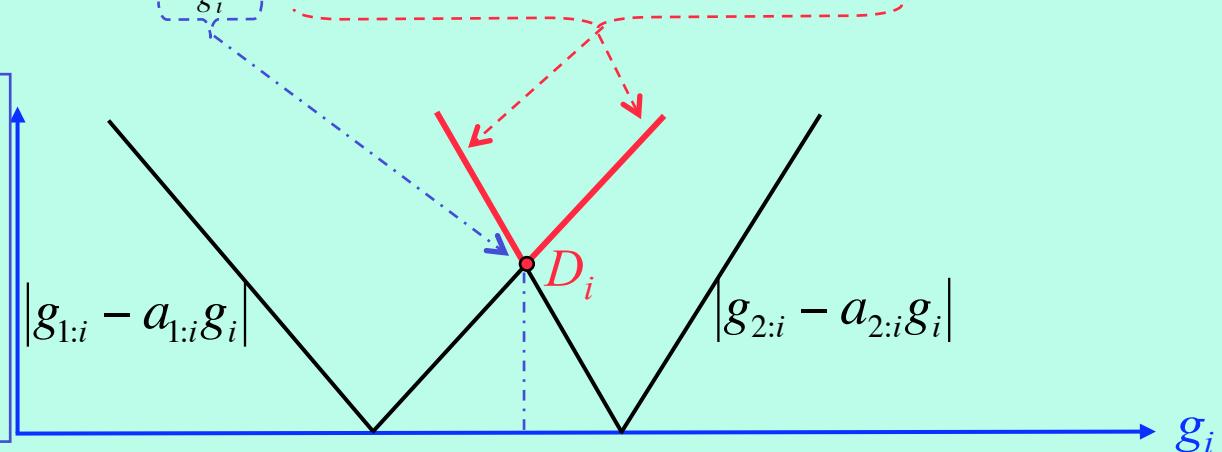
- Absolute signal dissimilarities for the BVPs ($s_i = B$):

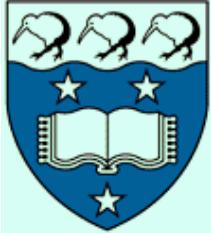
$$\left((|g_{1:i} - a_{1:i}g_i|; |g_{2:i} - a_{2:i}g_i|) : i = 1, 2, \dots, N \right)$$

– $(a_{1:i}, a_{2:i} : i=1, \dots, N)$ - sequences of the transfer factors

$$D_{i;a_{1:i},a_{2:i}} = \min_{g_i} \left\{ \max \left\{ |g_{1:i} - a_{1:i}g_i|, |g_{2:i} - a_{2:i}g_i| \right\} \right\}$$

Given these factors a , the simplest estimate of the unknown cyclopean signal minimises the maximum of the two node-wise signal dissimilarities





Minimax Parameter Estimates

$$D_{i;a_{1:i},a_{2:i}} = \min_{g_i} \left\{ \max \left\{ |g_{1:i} - a_{1:i}g_i|, |g_{2:i} - a_{2:i}g_i| \right\} \right\} \Rightarrow \underbrace{g_{1:i} - a_{1:i}g_i = -g_{2:i} + a_{2:i}g_i}_{\text{Minimum by } g_i \text{ condition}}$$

$$\Rightarrow g_i = \frac{g_{1:i} + g_{2:i}}{a_{1:i} + a_{2:i}} \quad \xleftarrow{\text{Minimax estimate of the cyclopean signal}}$$

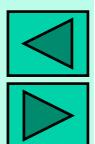
$$\Rightarrow D_{i;\alpha} = \left| (g_{1:i} - \alpha(g_{1:i} + g_{2:i})) \right| \equiv \left| (g_{2:i} - (1-\alpha)(g_{1:i} + g_{2:i})) \right|$$

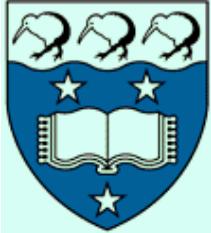
↑
Relative transfer factor

$$\text{where } \alpha = \frac{a_{1:i}}{a_{1:i} + a_{2:i}} \in [0,1]$$

$$\Rightarrow \alpha \in [\alpha_{\min}, \alpha_{\max}]; \quad 0 < \alpha_{\min} \leq 0.5 \leq \alpha_{\max} = 1 - \alpha_{\min} < 1$$

Admissible range of distortion





Point-wise Signal Dissimilarity

$$D_i = \min_{\alpha \in [\alpha_{\min}, \alpha_{\max}]} \{D_{i;\alpha}\} = |g_{1:i} - \hat{g}_{1:i}|$$

Cyclopean signal
adapted to the left signal

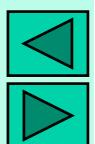
where $\hat{g}_{1:i} = \begin{cases} \alpha_{\min}(g_{1:i} + g_{2:i}) & \text{if } \alpha_i^\circ < \alpha_{\min} \\ g_{1:i} & \text{if } \alpha_i^\circ \in [\alpha_{\min}, \alpha_{\max}], \\ \alpha_{\max}(g_{1:i} + g_{2:i}) & \text{if } \alpha_i^\circ > \alpha_{\max} \end{cases}$

Actual relative distortion

$$\text{and } \alpha_i^\circ = \frac{g_{1:i}}{g_{1:i} + g_{2:i}}$$

The same estimates of the cyclopean signal and the relative distortion factor is valid for the squared signal dissimilarity:

$$D_{i;a_{1:i}, a_{2:i}} = \min_{g_i} \left\{ \max \left\{ (g_{1:i} - a_{1:i}g_i)^2; (g_{2:i} - a_{2:i}g_i)^2 \right\} \right\} \Rightarrow D_i = (g_{1:i} - \hat{g}_{1:i})^2$$



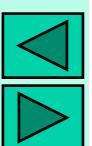


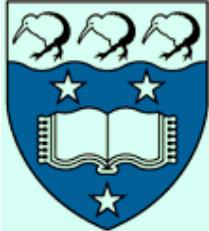
Point-wise Signal Dissimilarity

- For a BVP $(x_i, d_i, s_i = B)$ in a profile \mathbf{d} :

$$D_i \equiv D_y(x_i, d_i, s_i | g_{1:x_i+d_i/2,y}, g_{2:x_i-d_i/2,y}) = \begin{cases} \alpha_{\min}(g_{1:i} + g_{2:i}) - g_{1:i} & \text{if } \frac{g_{1:i}}{g_{1:i} + g_{2:i}} < \alpha_{\min} \\ 0 & \text{if } \frac{g_{1:i}}{g_{1:i} + g_{2:i}} \in [\alpha_{\min}, \alpha_{\max}] \\ g_{1:i} - \alpha_{\max}(g_{1:i} + g_{2:i}) & \text{if } \frac{g_{1:i}}{g_{1:i} + g_{2:i}} > \alpha_{\max} \end{cases}$$

- For a MVP $(x_i, d_i, s_i = M_1 \text{ or } M_2)$ in a profile \mathbf{d} : a regularising constant “dissimilarity” D_{occ} to account for partially occluded points without stereo correspondence





Total Signal Dissimilarity

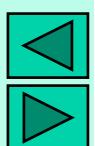
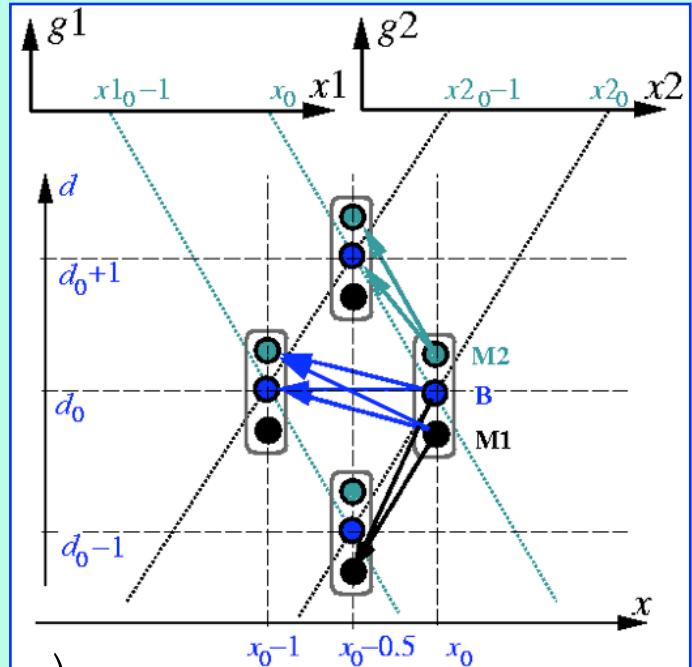
- GPV-nodes along a continuous profile are subject to the visibility and ordering constraints:

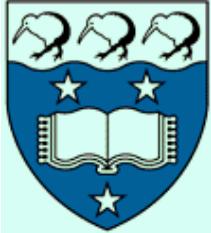
$$D_y(\mathbf{d} \mid \mathbf{g}_1, \mathbf{g}_2) = \sum_{i=1}^N D_y\left(x_i, d_i, s_i \mid g_{1:x_i+d_i/2,y}; g_{2:x_i-d_i/2,y}\right)$$

$$\forall_{i=2,\dots,N} (x_{i-1}, d_{i-1}, s_{i-1}) \in \Omega_{x_i, d_i, s_i}$$

$$\Omega_{x_i, d_i, s_i} = \begin{cases} \{(x_i - \frac{1}{2}, d_i + 1, B), (x_i - \frac{1}{2}, d_i + 1, M_2)\} & \text{if } s_i = M_2 \\ \{(x_i - \frac{1}{2}, d_i - 1, M_1), (x_i - 1, d_i, B), (x_i - 1, d_i, M_2)\} & \text{if } s_i = B \\ \{(x_i - \frac{1}{2}, d_i - 1, M_1), (x_{i-1} - 1, d_i, B)\} & \text{if } s_i = M_1 \end{cases}$$

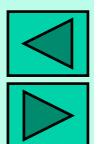
Allowable preceding GPV-nodes along every profile

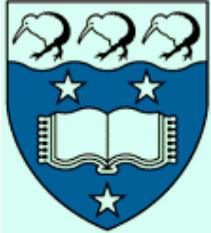




Dynamic Programming (DP)

- DP exhausts all the profiles under the constraints Ω and find the global minimum of the total dissimilarity
 - The search: by a successive pass along the x -axis of a GPV
 - At any current location, x_i , all possible GPV-nodes (x_i, d_i, s_i) are examined in order to calculate and store the current **total** potentially optimal dissimilarity $D_{\text{total}}(x_i, d_i, s_i)$
 - Potential optimality: the stored dissimilarity is optimal provided that this node will belong to the globally optimal solution
 - For every node (x_i, d_i, s_i) , the potentially optimal transition to one of the preceding nodes $(x_{i-1}, d_{i-1}, s_{i-1})$ in Ω is stored



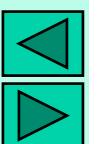


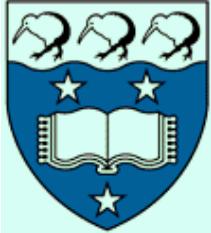
Basic DP Computation

- $D_{\text{total}}(x_i, d_i, s_i)$ - the **total minimal signal dissimilarity** for the potentially optimal backward path from the node (x_i, d_i, s_i)
- **Recurrent DP computation:**

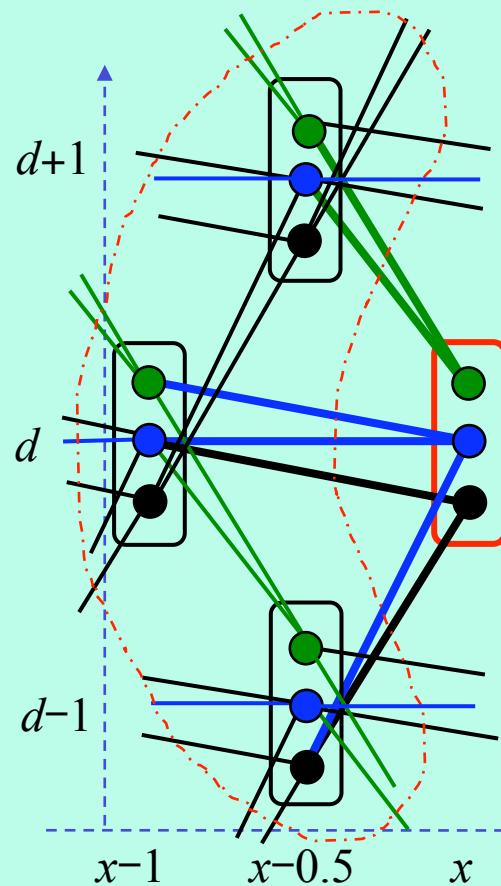
$$\begin{cases} D_{\text{total}}(x_i, d_i, s_i) = D_y(x_i, d_i, s_i \mid g_{1:x_i+d_i/2, y}; g_{2:x_i-d_i/2, y}) + D_{\text{total}}(x_{i-1}^*, d_{i-1}^*, s_{i-1}^*) \\ T_{\text{back}}(x_i, d_i, s_i) \equiv (x_{i-1}^*, d_{i-1}^*, s_{i-1}^*) = \arg \min_{(x_{i-1}, d_{i-1}, s_{i-1}) \in \Omega_{x_i, d_i, s_i}} \{D_{\text{total}}(x_{i-1}, d_{i-1}, s_{i-1})\} \end{cases}$$

where $T_{\text{back}}(x_i, d_i, s_i)$ is an indicator function of the potentially optimum backward transition from the node (x_i, d_i, s_i)





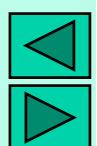
Basic DP Computation

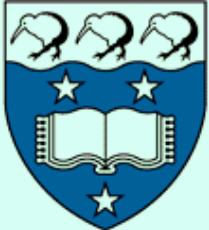


$$D_{\text{total}}(x, d, M2) = D_{\text{occ}} + \min \{ D_{\text{total}}(x-0.5, d+1, M2); D_{\text{total}}(x-0.5, d+1, B) \}$$

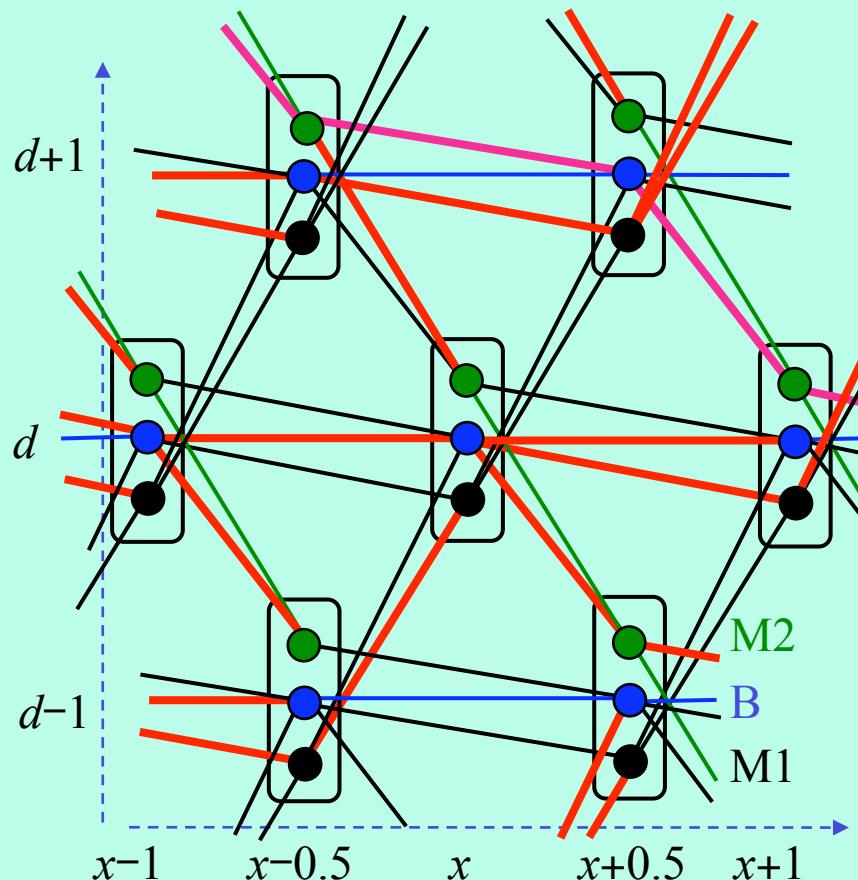
$$\begin{aligned} D_{\text{total}}(x, d, B) = \\ \min \{ & D_{\text{total}}(x-1, d, M2) + D_y(x, d; x_{\text{prB:M2}}, d_{\text{prB:M2}}); \\ & D_{\text{total}}(x-1, d+1, B) + D_y(x, d; x-1, d); \\ & D_{\text{total}}(x-0.5, d-1, M1) + D_y(x, d; x_{\text{prB:M1}}, d_{\text{prB:M1}}) \} \end{aligned}$$

$$D_{\text{total}}(x, d, M1) = D_{\text{occ}} + \min \{ D_{\text{total}}(x-0.5, d-1, M1); D_{\text{total}}(x-1, d, B) \}$$

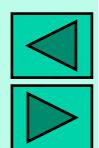


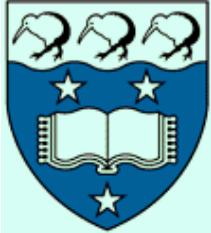


Basic DP Computation



- $T_{\text{back}}(x_i, d_i, s_i)$ - the potentially optimal backward transition from every GPV-node
- The **optimal profile** is formed from a backward sequence of potentially optimal transitions
 - The sequence starts (i.e. the profile ends) at a rightmost node ($x_N = x_{\max}$ or $x_{\max} - 0.5$) such that its total dissimilarity $D_{\text{total}}(x_N, d_N, s_N)$ is minimal

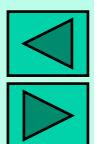


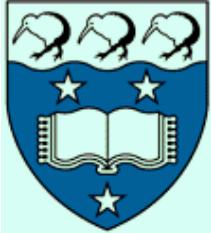


Basic DP Computation

- The goal optimal profile minimises the total signal dissimilarity
- After passing a range $[x_{\min}, x_{\max}]$ of the x -coordinates, the optimal profile is recovered backward by passing via the stored potentially optimal backward transitions:

$$\begin{cases} D_y(\mathbf{d} \mid g_1, g_2) = S(x_N^*, d_N^*, s_N^*) \text{ where } (x_N^*, d_N^*, s_N^*) = \arg \min_{\substack{x_N \in \left\{x_{\max} - \frac{1}{2}, x_{\max}\right\} \\ d_N \in [d_{\min}, d_{\max}]; \\ s_N \in \{M1, B, M2\}}} D_{\text{total}}(x_N, d_N, s_N) \\ (x_{i-1}^*, d_{i-1}^*, s_{i-1}^*) = T_{\text{back}}(x_i^*, d_i^*, s_i^*); \quad i = N, N-1, \dots, 2 \end{cases}$$





Interdependent Transfer Factors

Floating range of the factors: for their spatial dependence

i'_B - the index of the BVP preceding the BVP i along the profile

$$\varepsilon \in [\varepsilon_{\min}, \varepsilon_{\max}]; \quad 0 < \varepsilon_{\min} \leq 0.5 \leq \varepsilon_{\max} = 1 - \varepsilon_{\min} < 1$$

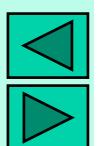
“Difference” factor

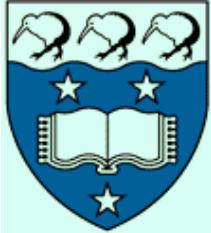
$$\hat{g}_{1:i}^{\min} = \min_{\varepsilon} \left| \hat{g}_{1:i'_B} + \varepsilon(g_{1:i} + g_{2:i} - g_{1:i'_B} - g_{2:i'_B}) \right|$$
$$\hat{g}_{1:i}^{\max} = \max_{\varepsilon} \left| \hat{g}_{1:i'_B} + \varepsilon(g_{1:i} + g_{2:i} - g_{1:i'_B} - g_{2:i'_B}) \right|$$

} Floating range of signal adaptation depending on potentially optimal paths

$$D_i = |g_{1:i} - \hat{g}_{1:i}|; \quad \hat{g}_{1:i} = \begin{cases} \hat{g}_{1:i}^{\min} & \text{if } g_{1:i} < \hat{g}_{1:i}^{\min} \\ g_{1:i} & \text{if } g_{1:i} \in [\hat{g}_{1:i}^{\min}; \hat{g}_{1:i}^{\max}] \\ \hat{g}_{1:i}^{\max} & \text{if } g_{1:i} > \hat{g}_{1:i}^{\max} \end{cases}$$

Point-wise signal difference for the approximate DP stereo





Symmetric DP Stereo

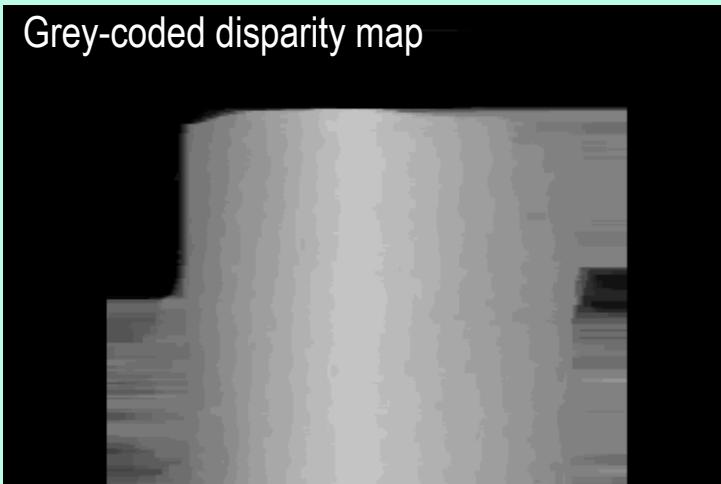
Left stereo image



Right stereo image



Grey-coded disparity map



Estimated cyclopean image

