A Model for a Better Understanding of the Digital Distribution of Music in a Peerto-Peer Environment

Paper by Philippe Rupp and Thibault Estier, Institut d'Informatique et Organisation (INFORGE) Published in the 36th Hawaii International Conference on System Sciences (HICSS-36), pp. 283-293, IEEE, 2003 Presented by (Alan) Huan-Chun Peng Hsu, 4 October 2006

Summery

- A model of digital music distribution, encapsulating many aspects
 - Artists
 - Record Companies
 - Retailers (Traditional and Online)
 - Technology Providers
 - Consumers

Comments / Good

Large model

- Encapsulates a very wide area of digital music distribution
- This model can assist us in determining the different security measures we might require
 - Distribution: Ensuring the integrity of the music

Comments / Good

- Real life examples
 - Validates different parts of the model
 - We can evaluate the security they use
 - Do they use any DRM? Is it a good idea?

Comments / Good

History

- How everything come to be
- We can use this to analyze the original intent of P2P, and what kind of problems might arise when we try to commercialize P2P
 - People want to download for free
 - People want to upload their own work

Comments / Bad

- Business model only
 - Does not have any security aspects at all
 - We have to think about the security ourselves

Comments / Bad

Peer-to-Peer?

- Does not seem to focus on P2P
- Not much information about P2P in the model
- Does not suggest how to utilize P2P technology
- Title misleading? Or different concept?

Comments / Bad

Some aspects might be outdated

- Published in 2002
- A lot more people using P2P now
- Commercial digital music distribution more developed now (ex: iTunes Music Store)
- Can't really blame the paper, but need to keep this in mind when reading this paper

Question

- In a P2P digital music store, what would be some of the main security problems?
 - P2P would mean that users are connected with each other, and share files

Question

- In a P2P digital music store, what would be some of the main security problems?
 - Confidentiality
 - People might know what music you have
 - Integrity
 - How to ensure the music is genuine
 - Availability
 - How to supply lesser popular music

The End

Thank you for your interest in this presentation