# **Oblivious Hashing: A stealthy software verification primitive**

Authors: Y. Chen, R. Venkatesan, M. Cary, R. Pang, S. Sinha, and M. Jakubowski F.A.P. Petitcolas (Ed.): IH 2002, LNCS 2578, pp. 400-414, 2003.

Presented by Dong Zhang

### Summary

- Presented a tamper-resistance primitive that can be used to verify the execution behavior of a program.
- Demonstrated a software implementation
- Discussed unique issues around oblivious hashing

### How does it work?



Figure 2: Software-only Oblivious Hashing

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- Inject hashing instructions
- Capture memory content
- Produce hash value
- not all are obliviously hashable

"... allows implicit computation of a hash value based on the actual execution."

# **Appreciative Comments**

 Key features of a Software implementation give support to their late arguments.

- Wide application use
- Limitations make the risk known ...

## **Appreciative Comments** (limitations)

- Define Unhashable statements
  - Too variable=Unhashable
  - Deterministic functions are hashable statements
- Code coverage for pre-stored hash
  - Reminding us to run through security sensitive execution paths

# **Critical Comments**

### Unclear experiment setup



Figure 3: Hashable expressions per function

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"We instrumented the program to produce a trace of expression values that we are interested in. We then ran the instrumented program multiple times, in all interesting execution contexts, and post-process the tracing output to determine which expressions were constant across runs."

# **Critical Comments (cont')**

#### C source code

unsigned int factorial(int n)

unsigned int fact;

- for (fact=1; n>0; n--) fact=fact\*n; return fact;

#### Assembly list of the original, unhashed function

factorial: 00000000: mov

00000004: test 00000006: mov 0000000B: jle 0000000D: lea 00000010: imul 00000013: dec 00000014: test 00000016: jg 00000018: ret

ecx, dword ptr [esp+4] ecx,ecx eax,1 00000018 ecx, [ecx] eax,ecx ecx ecx,ecx 00000010

#### Example from the paper

#### Assembly listing of the 50%-hashed function fa

actorial:				
00000000:	mov	ecx,dword	ptr	[esp+4]
0000004:	test	ecx,ecx		
0000006:	mov	eax,1		
000000B:	jle	00000026		
000000D:	push	esi		
000000E:	mov	esi,dword	ptr	[esp+0Ch]
0000012:	imul	eax,ecx		
00000015:	mov	edx,ecx		
0000017:	dec	ecx		
0000018:	xor	esi,edx		
000001A:	test	ecx,ecx		
0000001C:	ja	00000012		
000001E:	mov	eax,dword	ptr	[esp+0Ch]
00000022:	mov	dword ptr	[eax	],esi
00000024:	pop	esi		
00000025:	ret			
00000026:	mov	ecx,dword	ptr	[esp+8]
0000002A:	mov	edx,dword	ptr	[esp+8]
0000002E:	mov	dword ptr	[ecx	],edx
00000030:	ret			

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### Question

What unhashable code segments can you think of are critical?

Does oblivious hashing affect software update or patching?