

INTRODUCTION

Lecture 1

COMPSCI 702

Security for Smart-Devices

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TEACHING STAFF

■ Course Coordinator

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■ Tutor

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ABOUT YOU



- Name
- Current degree
- Any experience related to this course
- Your expectations from this course

CLASS REPRESENTATIVE (CR)



- Who
 - Any volunteer
- Core responsibilities
 - An important link between students and the staff
 - A CR gives the department feedback on various aspects of the course
- Benefit
 - At the end of the semester, a CR can request a Class Rep certificate
- For further information, visit:
 - <http://www2.ausa.auckland.ac.nz/representation/class-reps/>
 - <http://www3.ausa.auckland.ac.nz/representation/class-reps/class-rep-guide/>

WHEN AND WHERE: LECTURES (WEEK 1 TO 12)



Day	Time	Location
Monday	17:00 – 18:00	OCH2-104G54 (Old Choral Hall, Room G54)
Tuesday	12:00 – 13:00	303-G02 (Science Centre, Room G02)
Wednesday	17:00 – 18:00	105-032 (Clock Tower, Room 032)

WHEN AND WHERE: TUTORIALS (WEEK 7 TO 12)



Day	Time	Location
Monday	14:00 – 15:00	105-012 (Clock Tower, Room 012)
Tuesday	14:00 – 15:00	206-203 (Arts 1, Room 203)
Wednesday	14:00 – 15:00	421E-619 (Architecture - East, Room 619)

- The main objective of the tutorials is to conduct some of the seminars
- The attendance of tutorials is optional

COURSE STRUCTURE



- First half [Week 1 to 6]
 - Introduction to course/project
 - Android security architecture
 - iOS security architecture
- Second half [Week 7 to 12]
 - Individual seminars
 - Project presentations and demos
 - Guest lecture (optional) – to be confirmed!
 - Course revision and exam info

EXPECTED FROM STUDENTS



- Attend lectures and presentations
- Active class participation
- Present a research article
- Work in a team on a group project
 - *Development Phase*: Develop obfuscated code
 - *Challenge Phase*: De-obfuscate (i.e., reverse engineer) code developed by other groups
 - Group size 5
 - Project report (6 to 10 pages)
 - Project presentation
- Rights and responsibilities
 - Academic integrity:
<http://www.auckland.ac.nz/uoa/home/about/teaching-learning/honesty>
 - Inclusiveness:
<https://www.auckland.ac.nz/en/about/eo-equity-office/zero-tolerance-for-discrimination.html>

DEADLINES



- Article selection for presentation
 - Thursday, March 9, 2017
 - By email to me CC course tutor
- Group formation
 - Friday, March 10, 2017
 - By email to me CC course tutor and your group members
- Code and app submission
 - Tuesday, May 2, 2017
 - Use Basecamp
- Project report
 - Tuesday, May 16, 2017
 - Use Basecamp

SUPPORT DURING THIS COURSE



- Discussion for selecting an article for presentation
 - Thursday, March 9, 2017
- Interim feedback on development phase
 - From Monday, April 17 to Friday, April 28, 2017
- Interim feedback on challenge phase
 - From Monday, May 8 to Friday, May 12, 2017

FUTURE POSSIBILITIES



- Extending report as a research article
- Thesis/dissertation

COURSE OBJECTIVES



- Learning mobile security fundamentals
- Understanding mobile security technologies and common defense strategies
- Learning current research approaches in this area
- Demonstrating critical understanding of research and novel ideas

LEARNING OUTCOMES



- Give basic advice on securing smart devices
- Demonstrate critical and appreciative comprehension of technical literature on mobile security
- Demonstrate technical skills to increase security of smart devices
- Prepare and deliver an oral presentation on an advanced topic in mobile security

ASSESSMENT

- 15% presentation
- 25% project
- 60% exam



INDIVIDUAL PRESENTATION



- List of recent research articles
 - <https://www.cs.auckland.ac.nz/courses/compsci702s1c/seminar/>
- Selected from top-notch research venues
- Compiled considering relevancy, background and interest
- A different research article that is not covered in
 - COMPSCI 725
 - COMPSCI 726

INDIVIDUAL PRESENTATION (2)



- Grading
 - 5% introduction (motivation, background and problem)
 - 5% description (idea, details and results)
 - 5% criticism (summary, issues and improvements)
- Duration
 - 3 presentations per lecture or tutorial
 - Every presenter will get 20 minutes
 - 15 minutes for presentation
 - 5 minutes for QA
- Feedback
 - Lecturer and tutor
 - Students

GROUP PROJECT



- Develop a technique/tool that should make it difficult to reverse engineer Android apps
- Develop an app that should employ your proposed technique
 - Use java for development of your app
 - Any app with reasonable logic (be innovative!)
 - E.g., input marks (90) and output is grade (A)
 - Lines of code: 400 to 1000
- Challenge phase will begin after the app submission
 - Reverse engineer Android apps developed by other groups

STRUCTURE OF REPORT



- Summary (1 page)
- Introduction (1 page)
 - Context (1 paragraph)
 - Problem (1 paragraph)
 - State-of-the-art (1 paragraph)
 - Solution (1 paragraph)
 - Novelty (1-2 sentences)
- Related work (1-2 pages)
 - Highlight how your idea is different from existing research approaches (cite 4-5 research articles)
 - Justify how your technique is different from existing tools
- Proposed idea (1-2 pages)
 - Your technique
 - Details

STRUCTURE OF REPORT (2)



- Evaluation (1-2 pages)
 - Strength of your obfuscation
 - Your app vs its obfuscated version
 - Performance overhead
 - Execution time of your app vs its obfuscated version
 - Storage overhead
 - Size of your app vs its obfuscated version
 - Status of reverse engineering
 - Explain how you reverse engineered the apps developed and obfuscated by other groups

- Discussion (1 page)
 - Limitations
 - Possible extensions
 - Debugging and updates

PROJECT REPORT



- Page limit: 6-10

- For your report (in **PDF** only), use the following format
 - Times New Roman
 - Font 12
 - Single column
 - Single line spacing
 - 1 inch margin

- For more information, visit <https://www.cs.auckland.ac.nz/courses/compsci702s1c/assignments/>

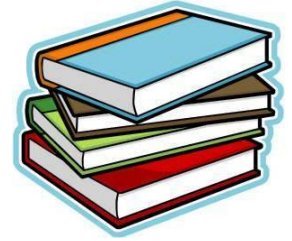
EXAM

- Lectures
- Lecture resources
- Presentations
 - Including presented research articles

- Closed book
- 8-10 questions
- 2 hours



SOME RESOURCES



- **Android Security Internals: An In-Depth Guide to Android's Security Architecture**
Elenkov, Nikolay
First Edition
No Starch Press 2014
ISBN:1593275811 9781593275815

- **iOS Hacker's Handbook**
Miller, Charlie, Dion Blazakis, Dino DaiZovi, Stefan Esser, Vincenzo Iozzo, and Ralf-Philip Weinmann
John Wiley & Sons, 2012

LECTURE UPLOAD POLICY



- Presentation slides will be uploaded after the lecture

READING: HOW TO READ A RESEARCH ARTICLE



- How to Read an Engineering Research Paper
William G. Griswold
CSE, UC San Diego
<http://cseweb.ucsd.edu/~wgg/CSE210/howtoread.html>
- How to Read a Paper
S. Keshav
University of Waterloo
<http://ccr.sigcomm.org/online/files/p83-keshavA.pdf>
- How to Read a Technical Paper
Jason Eisner (2009)
<http://www.cs.jhu.edu/~jason/advice/how-to-read-a-paper.html>

READING: HOW TO PRESENT A RESEARCH ARTICLE



- How To Make an Oral Presentation of Your Research
Center for Undergraduate Excellence
University of Virginia
<http://www.virginia.edu/cue/presentationtips.html>

- Notes on Presenting a Paper
Matthew O. Jackson
<http://web.stanford.edu/~jacksonm/present.pdf>

READING: HOW TO WRITE A REPORT



- How to Write a Research Paper
Charles King
http://faculty.georgetown.edu/kingch/How_to_Write_a_Research_Paper.htm
- How to Write a Great Research Paper
Jon Turner
Computer Science & Engineering
Washington University
<http://www.arl.wustl.edu/~pcrowley/cse/591/writingResearchPapers.pdf>
- Tips for Writing Technical Papers
Jennifer Widom
January 2006
<http://cs.stanford.edu/people/widom/paper-writing.html>

CANVAS AND COURSE WEBSITE



- Canvas for announcements
- Course website for lectures and seminars
 - <https://www.cs.auckland.ac.nz/courses/compsci702s1c/>



Questions?

Thanks for your attention!