

Question 1**15 Marks**

Write regular expressions to match the following tokens. **Read the specifications carefully! They are not necessarily the same as in the assignment or lecture notes.**

(a) A character literal.

```
charLit = [^\\\' | \\[^u] | \\u[0-9a-fA-F]{4}
%%
\' {charLit} \'
```

(5 marks)

(b) A floating point literal.

```
[0-9]+ \. [0-9]+ e [\+|-]? [0-9]+ | [0-9]+ e [\+|-]? [0-9]+ | [0-9]+ \. [0-9]+
```

(5 marks)

(d) A possibly multi-line Java style comment.

```
%{
int nest = 0;
}%
%state NORMAL, COMMENT;
%%
<NORMAL> {
    /*"                { yybegin( COMMENT ); nest++; }
    }
<COMMENT> {
    /*"                { nest++; }
    /*"                { --nest; if ( nest == 0 ) yybegin( NORMAL ); }
    \r\n\r\n          { }
    .                  { }
    }
}
```

(5 marks)

Question 2

55 marks

(a) Using the information provided in the appendix, perform a shift-reduce LALR(1) parse of the input

```
b = 100 \n
a = ++ b * - 200 \n
```

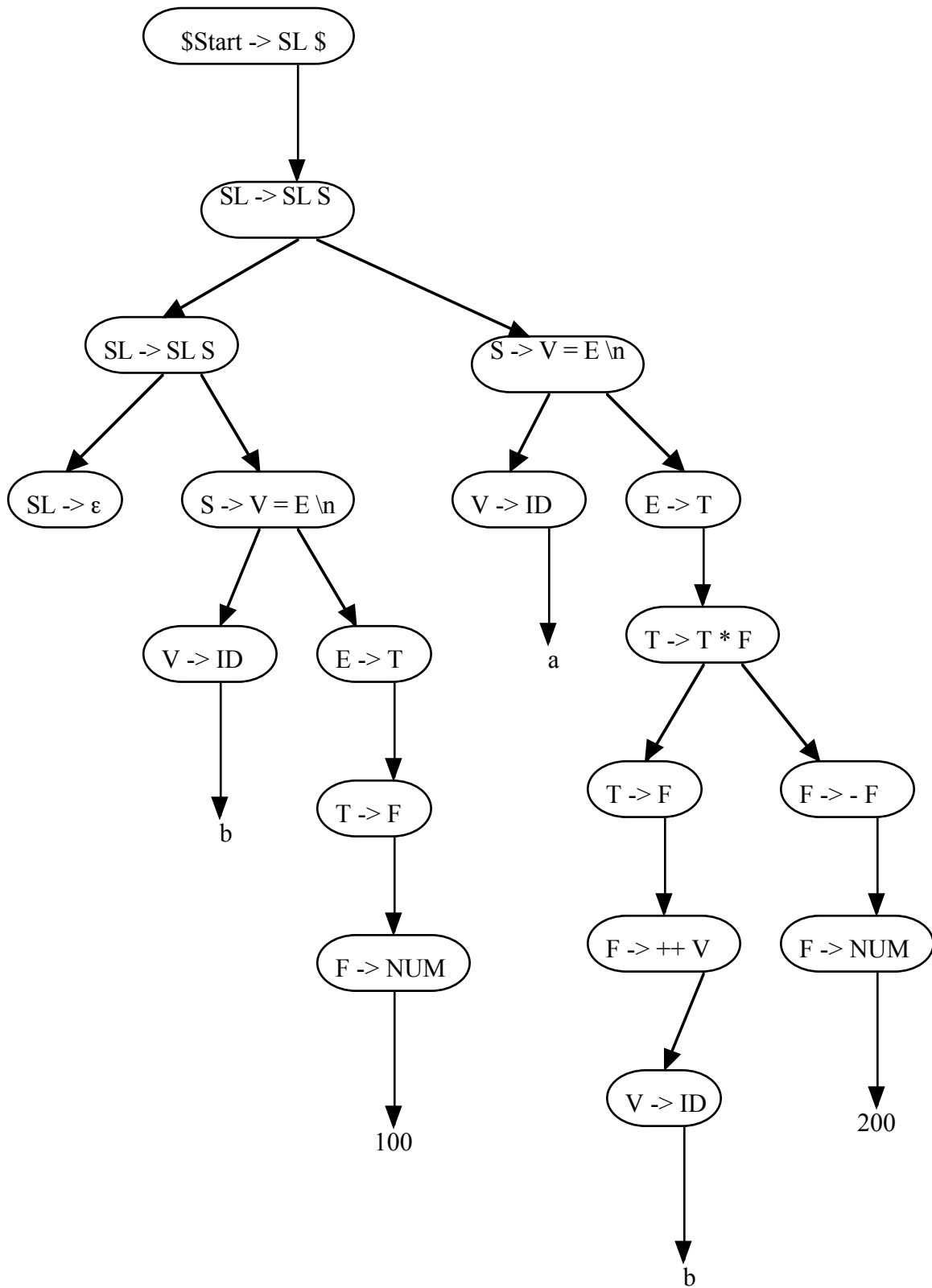
Show both the symbols and states on the stack, the current token, and the action performed at each stage.

Stack								Input	Action
\$0								ID b	Red SL -> empty
\$0	SL 1								Shift ID 4
\$0	SL 1	ID 4						=	Red V -> ID
\$0	SL 1	V 3							Shift = 24
\$0	SL 1	V 3	= 24					NUM 100	Shift NUM 7
\$0	SL 1	V 3	= 24	NUM 7				\n	Red F -> NUM
\$0	SL 1	V 3	= 24	F 11					Red T -> F
\$0	SL 1	V 3	= 24	T 10					Red E -> T
\$0	SL 1	V 3	= 24	E 25					Shift \n 26
\$0	SL 1	V 3	= 24	E 25	NL 26			ID a	Red S -> V = E \n
\$0	SL 1	S 9							Red SL -> SL S
\$0	SL 1								Shift ID 4
\$0	SL 1	ID 4						=	Red V -> ID
\$0	SL 1	V 3							Shift = 24
\$0	SL 1	V 3	= 24					++	Shift ++ 12
\$0	SL 1	V 3	= 24	++ 12				ID b	Shift ID 4
\$0	SL 1	V 3	= 24	++ 12	ID 4			*	Red V -> ID
\$0	SL 1	V 3	= 24	++ 12	V 14				Red F -> ++ V
\$0	SL 1	V 3	= 24	F 11					Red T -> F
\$0	SL 1	V 3	= 24	T 10					Shift * 15
\$0	SL 1	V 3	= 24	T 10	* 15			-	Shift - 2
\$0	SL 1	V 3	= 24	T 10	* 15	- 2		NUM 200	Shift NUM 7
\$0	SL 1	V 3	= 24	T 10	* 15	- 2	NUM 7	\n	Red F -> NUM
\$0	SL 1	V 3	= 24	T 10	* 15	- 2	F 27		Red F -> - F
\$0	SL 1	V 3	= 24	T 10	* 15	F 16			Red T -> T * F
\$0	SL 1	V 3	= 24	T 10					Red E -> T
\$0	SL 1	V 3	= 24	E 25					Shift \n 26
\$0	SL 1	V 3	= 24	E 25	NL 26			\$	Red S -> V = E \n
\$0	SL 1	S 9							Red SL -> SL S
\$0	SL 1								Shift \$ 8
\$0	SL 1	\$ 8						\$	Red \$\$Start -> SL \$
\$0	\$\$Start	-1							Accept

(20 marks)

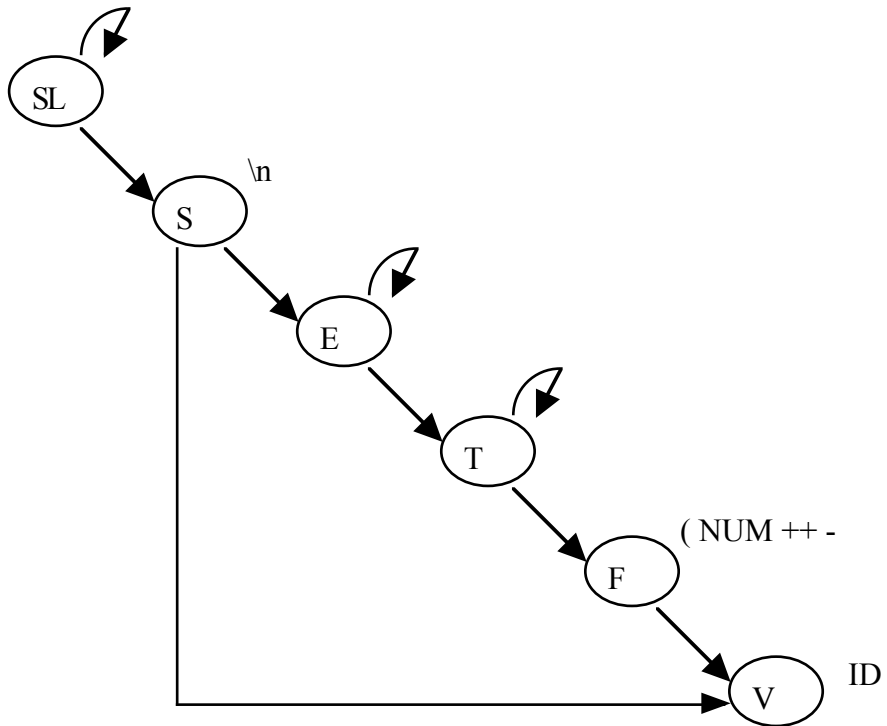
Print your login name _____

(b) Draw the full parse tree, showing all rules used in the above shift-reduce LALR(1) parse.(7 marks)

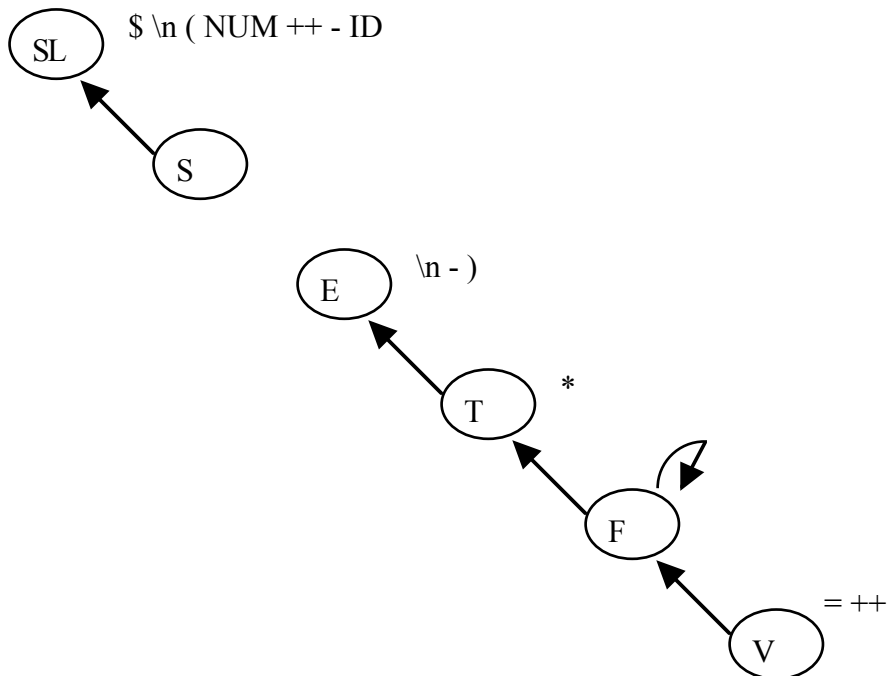


(c) (25 marks)

Draw the first graph for this grammar.



Draw the follow graph for this grammar.



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Indicate the first and follow sets for the grammar

Symbol	First Set	Follow Set
StmtList	\n (NUM ++ - ID	\$ \n (NUM ++ - ID
Stmt	\n (NUM ++ - ID	\$ \n (NUM ++ - ID
Expr	(NUM ++ - ID	\n -)
Term	(NUM ++ - ID	\n -) *
Factor	(NUM ++ - ID	\n -) *
Variable	ID	\n -) * ++ =

(d) Indicate an appropriate action to evaluate the rule

Factor ::= Variable:name INC ;

and return the value of the Factor. Assume Variable returns the name (identifier) of the variable, and that the values of variables are stored in a Hashtable. (8 marks)

```

{:
Integer value = ( Integer ) table.get( variable );
if ( value == null ) {
    parser.report_error( "Undeclared Variable " + variable,
        new Symbol( sym.IDENT, variableleft, variableright, variable ) );
    value = new Integer( 0 );
}
RESULT = value;
value = new Integer( value.intValue() + 1 );
table.put( variable, value );
:}

```

(e) State 1 is ...

(i) Write down the set of items for goto(state 1, Variable).

```

l1r_state [3]: {
    [Factor ::= Variable (*), {NEWLINE MINUS TIMES}]
    [Stmt ::= Variable (*) ASSIGN Expr NEWLINE, {EOF LEFT NEWLINE MINUS INC NUMBER IDENT}]
    [Factor ::= Variable (*) INC, {NEWLINE MINUS TIMES}]
}

```

(ii) Write down the set of items for goto(state 1, INC).

```

l1r_state [12]: {
    [Variable ::= (*) IDENT, {NEWLINE MINUS TIMES}]
    [Factor ::= INC (*) Variable, {NEWLINE MINUS TIMES}]
}

```

Question 3**20 marks**

Write a grammar to parse a (general) method declaration, with the specified syntax. You may assume that grammar rules have been provided for Types and BlockStatements. You do not have to write any actions.

```
MethodDecl ::=
    Type IDENT LEFT FormalParamDeclListOpt RIGHT
    LEFTBRACE BlockStmtList RIGHTBRACE
    |
    VOID IDENT LEFT FormalParamDeclListOpt RIGHT
    LEFTBRACE BlockStmtList RIGHTBRACE
    ;

FormalParamDeclListOpt ::=
    FormalParamDeclList
    |
    /* Empty */
    ;

FormalParamDeclList ::=
    FormalParamDecl
    |
    FormalParamDeclList
    SEMICOLON
    FormalParamDecl
    ;

FormalParamDecl ::=
    Type IdentList
    ;

IdentList ::=
    IDENT
    |
    IdentList COMMA IDENT
    ;
```
