## **COMPSCI 111 / 111G**

Mastering Cyberspace:
An introduction to practical computing

### **Electronic Communication**

• Email, instant messaging, forums

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**Electronic mail (e-mail)** 

http://en.wikipedia.org/wiki/Email

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## First network email

### **Ray Tomlinson**

- 1971
- First email message from one computer to another over network
- · Used the @ sign



http://openmap.bbn.com/~tomlinso/ray/firstemailframe.html

## What is e-mail?

### Electronic mail

• System for sending and receiving message over the Internet

### Asynchronous system

Started very early (late 1960's)Before the Internet

· Messages for other users

· Multiple people shared the same machine

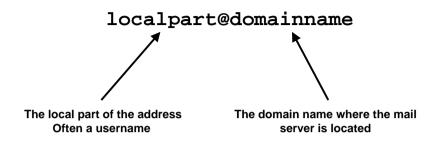
- · Messages are sent and received some time later
- · Just like physical letters, but faster
- Normally takes seconds

### Must know the address of the recipient

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### **Email Address**

### Understanding the address

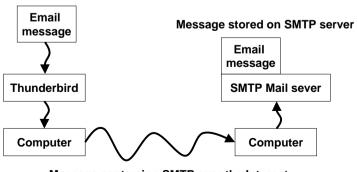


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## Sending an email message (2)

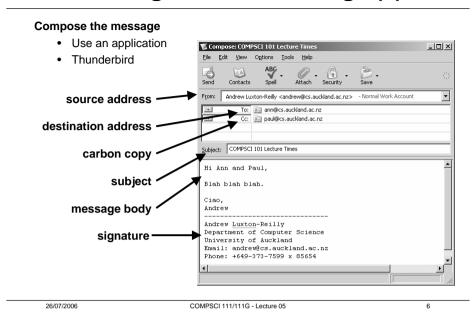
### Program sends the email message to mail server

- Uses Simple Mail Transfer Protocol (SMTP)
- · Usually located at your ISP



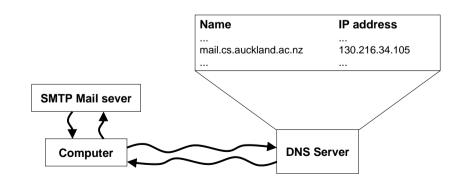
Message sent using SMTP over the Internet

## Sending an email message (1)



# Sending an email message (3)

SMTP server contacts the DNS to find address of mail server



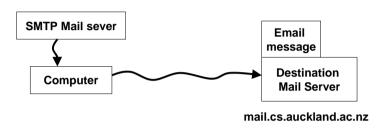
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## Sending an email message (4)

SMTP server sends the email message to destination mail server



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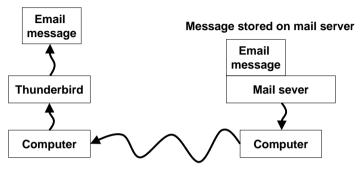
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## Sending an email message (5)

#### User collects mail from mail server

- · Different protocols for collecting mail
- POP3 (Post Office Protocol 3)
- IMAP (Internet Message Access Protocol)



Message received using POP3 or IMAP protocol

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## POP3 vs IMAP

### POP3

- · Email is moved from server to local computer
- Access all messages when not connected
- · Lose messages if local computer erased

### **IMAP**

- · Email is stored on server
- Can be set to maintain a local copy
- · Access all messages from different machines

# **Privacy and email**

### Messages pass through many machines

· Can't easily be read while in transit

### Messages are stored on the destination mail server

- · Can be accessed by the administrator of the system
- · Misdirected email automatically send to administrator
- · Backup copies might be made automatically be the mail server

### Legality

- Illegal to read physically posted mail (Federal crime in the USA)
- · Perfectly legal to read email messages
- Many major companies in USA check employees email
  - (25% 75% depending on the survey)

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## **Email and workplace**

### **American Management Association**

- 13% of companies faced lawsuits based on employee email
- 25% of companies fired employee due to misuse of email

### **Elron Software survey 1999**

- 60% of employees send or receive "adult" email at work
- 55% sent racist, sexist or offensive personal email
- 10% received confidential information about another company

### Chevron Corp.

• "25 reasons beer is better than women." cost them \$2.2 million US

#### Costs

- A company with 1,000 employees spends nearly \$4 million dollars a year on email - Tally Systems survey
- 20 30% of work email is personal in nature Gartner Group

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## **Instant messages**

### Synchronous system of communication

- · List of contacts
- · Displays contacts that are currently online
- Messages are sent immediately in real time





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### **SPAM**

### What is spam?

- · Canned Meat
- · Same message repeated over and over
- Unwanted email



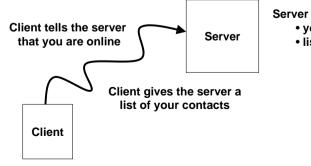
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## Chat system (1)

### Start up the chat client

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· Set the status to "online"



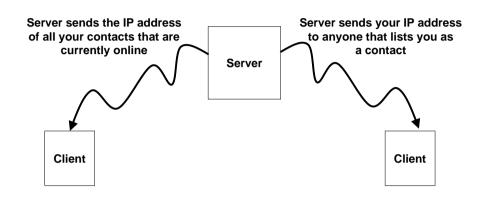
### Server stores:

- your IP address
- list of your contacts

Client

## Chat system (2)

### Server responds



## **Common chat systems**

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### **Chat Systems**

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- ICQ (November 1996)
- AIM
- IRC
- MSN
- Yahoo
- Jabber
- Google Chat

### Applications used as clients

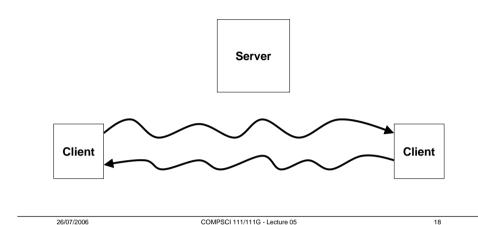
- iviany
- Some clients allow user to connect to multiple chat systems
- Miranda / Trillian

### Chat rooms

• Anyone in the same "room" can see the same chat

## Chat system (3)

Clients can chat to each other without the server



## **Dangers**

### Any electronic communication

- Don't always know who the person is
- People misrepresent themselves



Who they say they are



Who they really are

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### **Attachments**

### File that is attached to a message

- Sent via email or instant message system
- Use to keep backups of important files on email system
- Not secure

### **Dangers**

- Viruses
- Spyware

### Guidelines

- Never open an executable attachment (.exe)
- · Never open an attachment from a stranger
- Only open documents from within an application
  - Powerpoint
  - MS-Word
  - Excel

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## Being a good online citizen

### **Netiquette (Ettiquette on the Net)**

- · Understand the cultural norms
- · Expectations of good behavior

### Required Reading

- http://www.netmanners.com/courtesy1.html
- http://www.albion.com/netiquette/

### **Optional Reading**

http://www.emailreplies.com/

http://en.wikipedia.org/wiki/Netiquette

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### **Forums**

### Message board

- · Asynchronous communication
- · Discussion group
- · Online communities

### Moderator

Administrator with ability to edit, delete, move messages

### Thread

- An online conversation
- · Message with replies

### USENET

- · Huge system of public forums
- Over 50,000 different groups

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